

# **SNS COLLEGE OF TECHNOLOGY**

**An Autonomous Institution**

**Coimbatore-35**



**Department of Computer Science and Engineering**

**23CST206-OPERATING SYSTEMS AND VIRTUALIZATION**

**B.E- CSE /IV SEMESTER**

**UNIT - III MEMORY MANAGEMENT**

**Topic 2: Segmentation**

# Segmentation

Memory management technique dividing programs into logical segments

DEFINITION

# What is Segmentation?

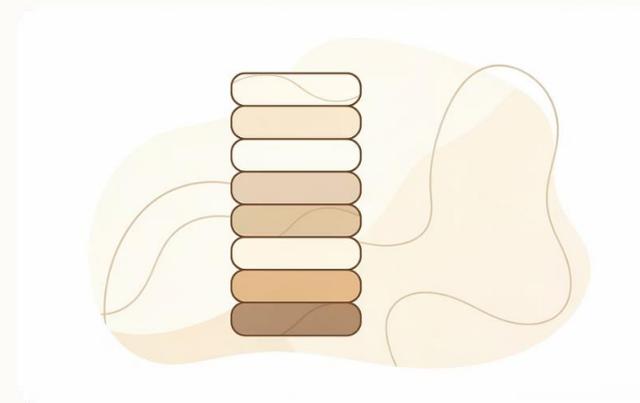
Memory management technique dividing programs into logical segments based on programmer's view.



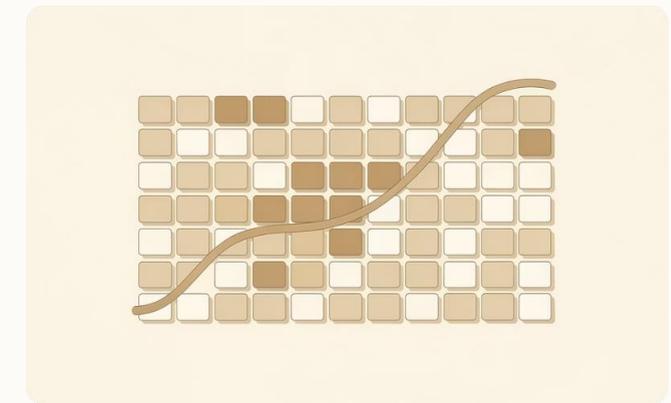
Code segment



Data segment



Stack segment



Heap segment

Each segment can vary in size.

# Logical Address Format

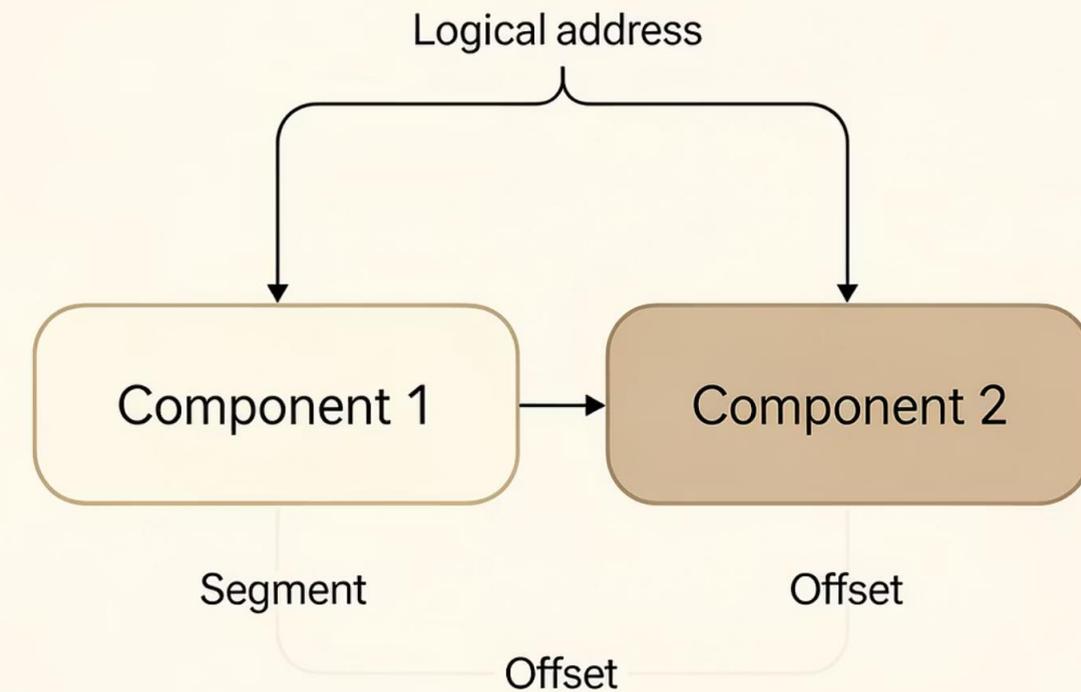
Segment Number

Identifies which segment

Offset

Displacement within segment

$\langle$  Segment Number ,  
Offset  $\rangle$



# Segment Table

## Structure

Each process has a segment table

Each entry contains:

base	limit	limit	

**Base Address**

Starting physical address of segment

**Limit**

Length of the segment

# How Segmentation Works

01

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## **Generate Address**

CPU generates logical address ⟨segment number, offset⟩

02

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## **Index Table**

Segment number indexes the segment table

03

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## **Check Limit**

Offset checked with limit. If  $\text{offset} > \text{limit}$  → segmentation fault

04

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## **Calculate Address**

Physical address = base + offset

## Advantages of Segmentation



Logical View



Protection



No Internal Fragmentation



Flexibility

## Disadvantages of Segmentation

External Fragmentation

Complex Memory Management

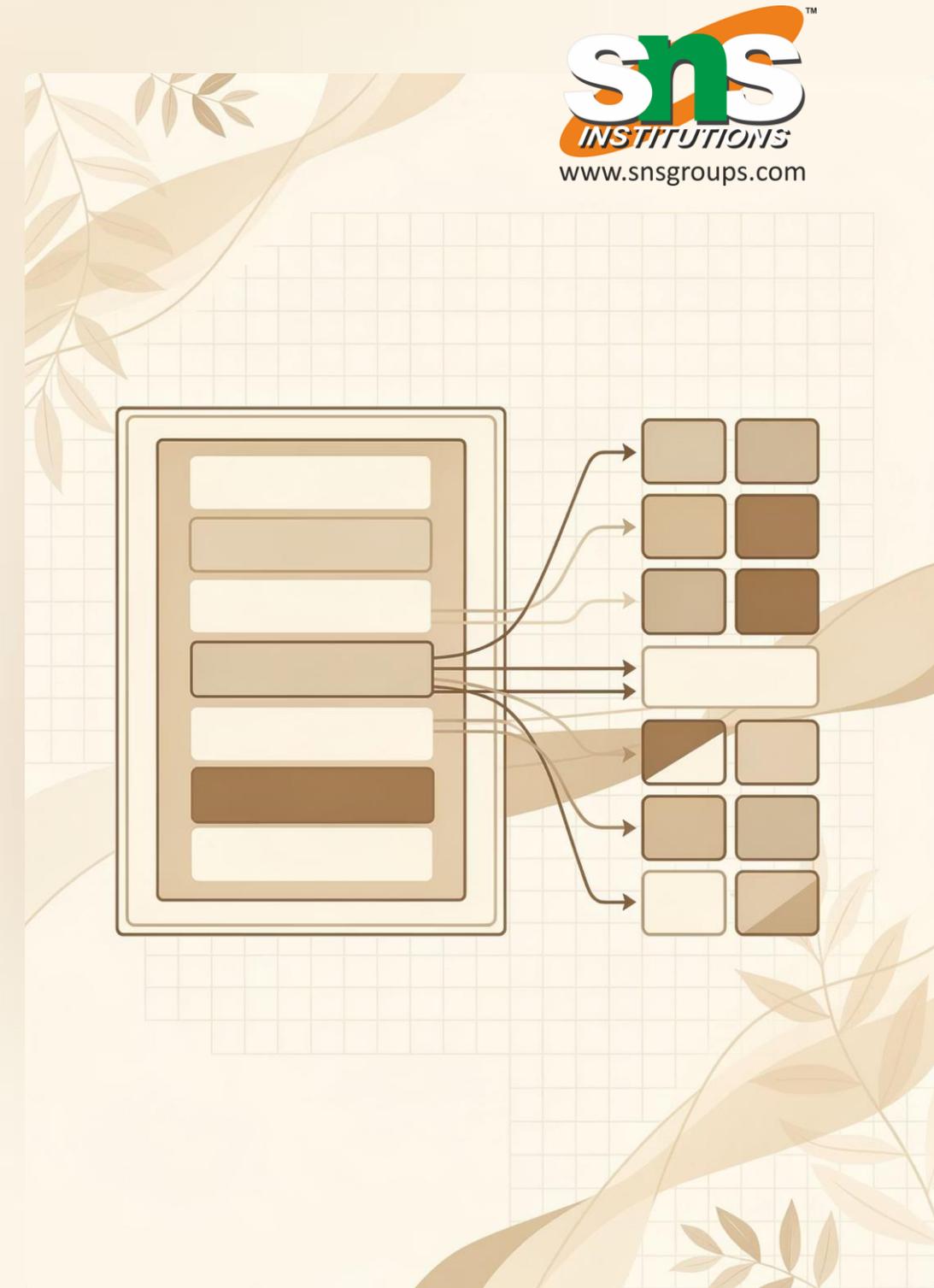
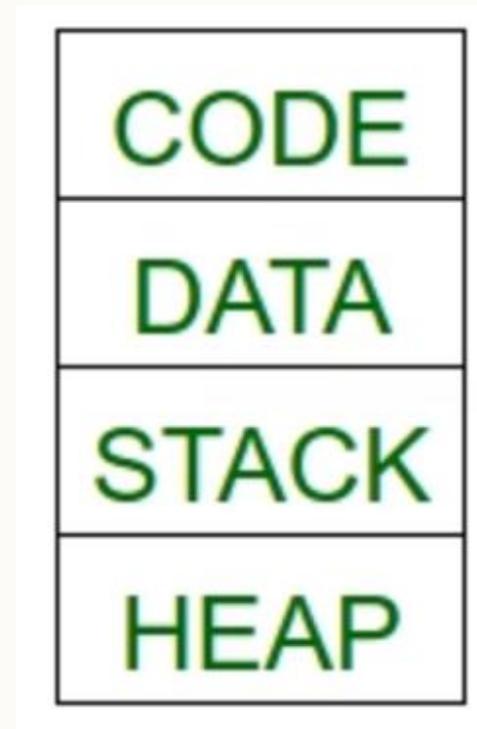
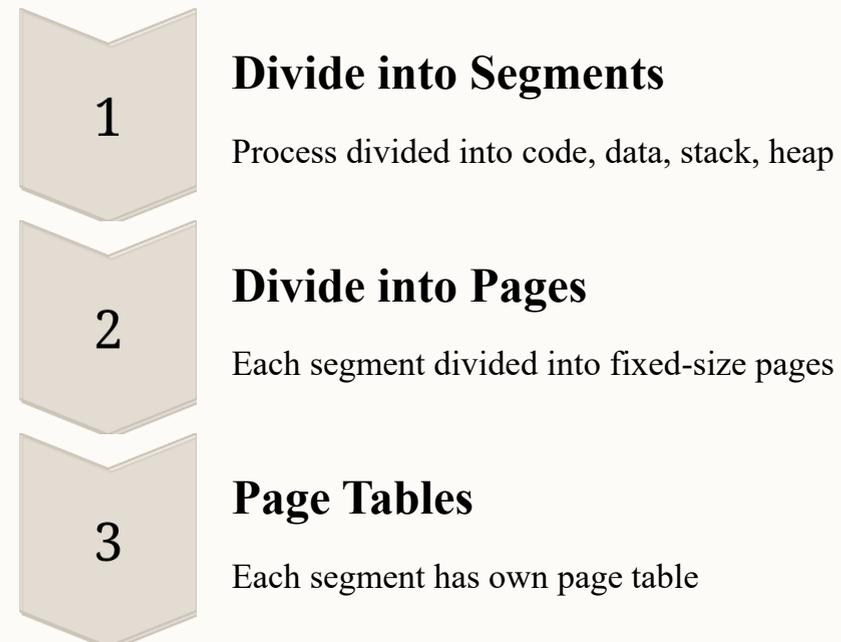
Increased Overhead

Protection Granularity

# Segmentation with Paging

Hybrid technique combining advantages of both segmentation and paging

## How it Works

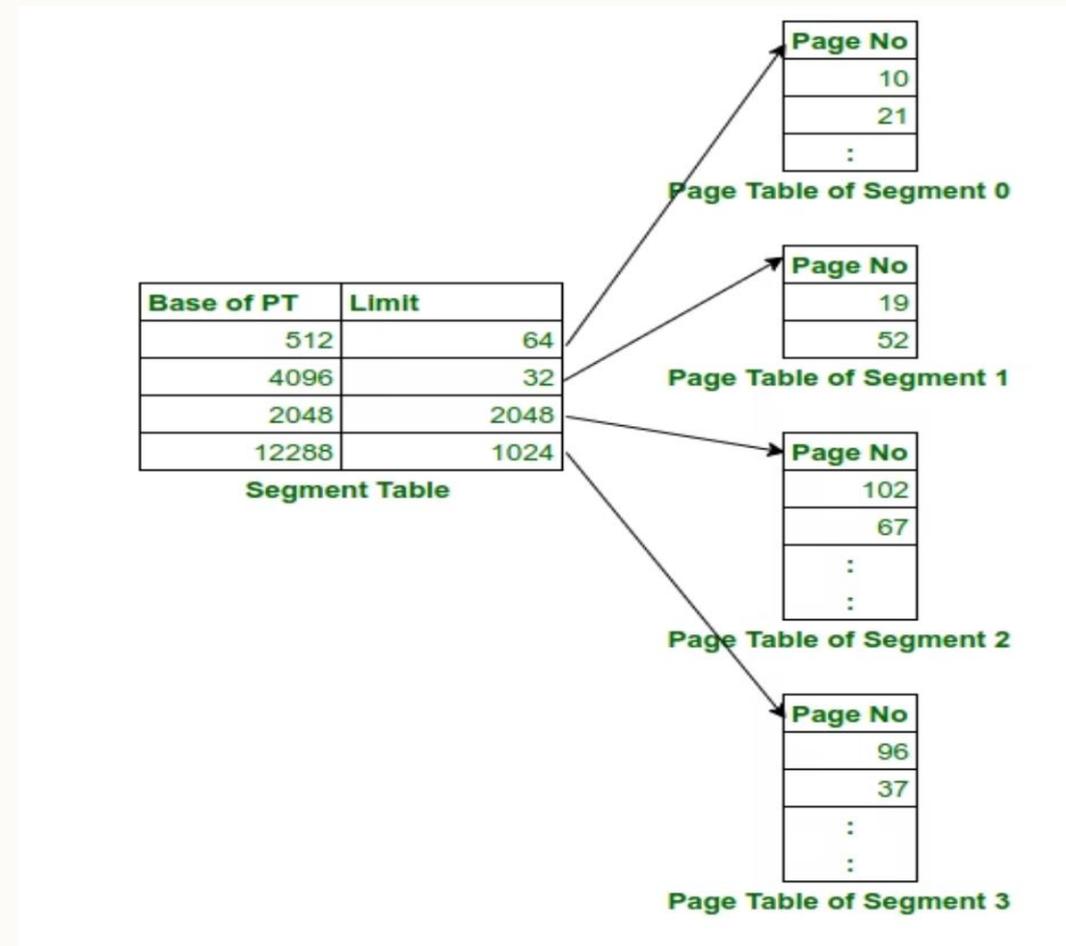


# Address Translation Process

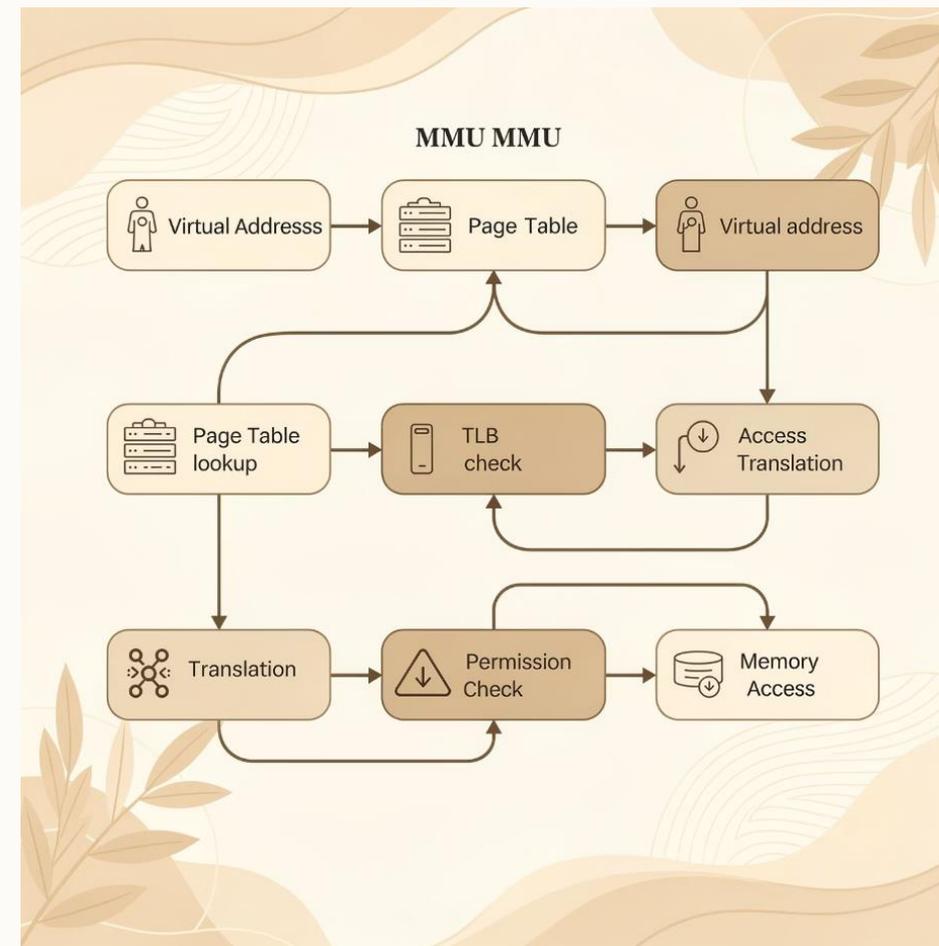
## CPU Logical Address Structure

MMU checks segment table → finds page table base → uses page number to locate frame → combines with offset for physical address

### Segmented Paging



### Complete Workflow



# Pros & Cons

## Advantages

- Reduced page table size and memory requirements
- Programmer's view with paging benefits
- Reduces external fragmentation vs segmentation

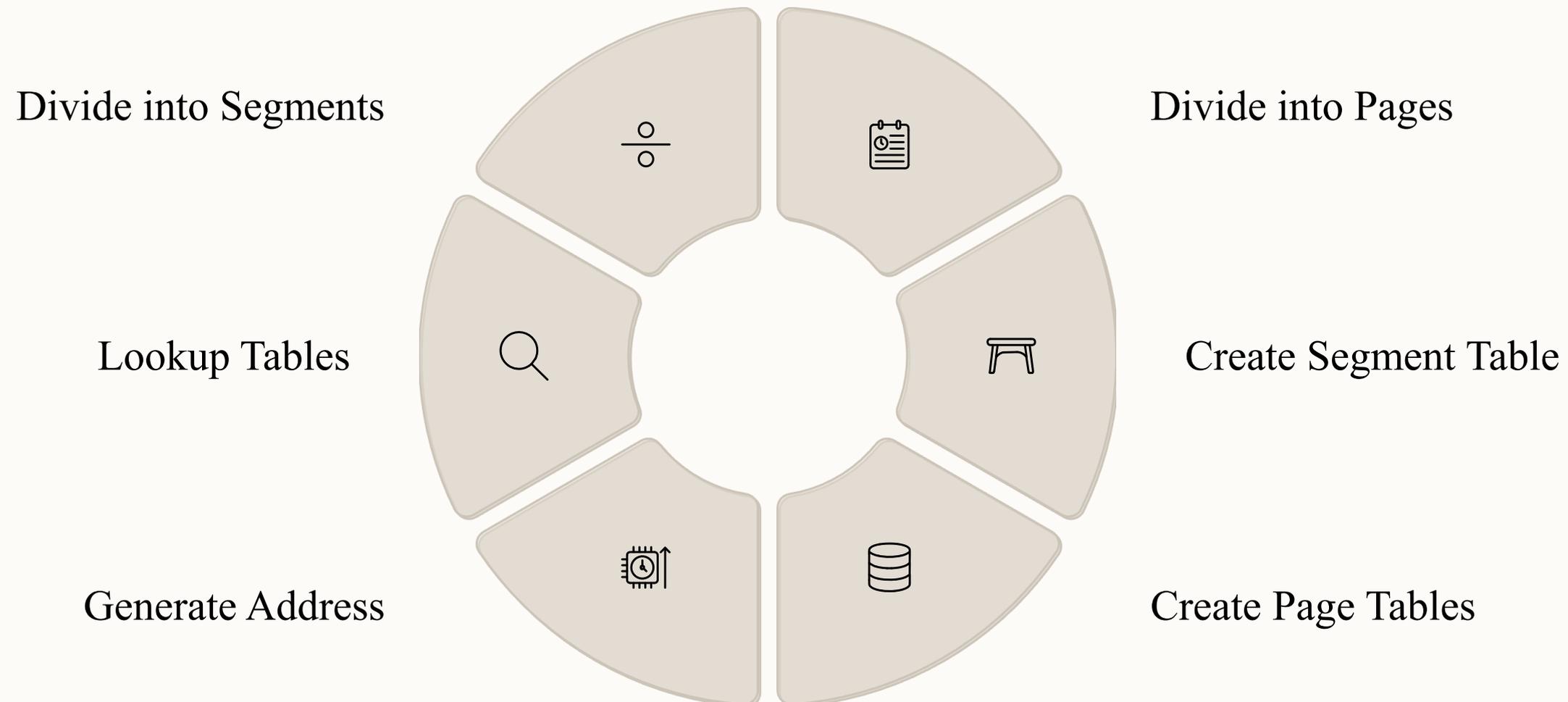
## Disadvantages

- Internal fragmentation still exists in pages
- Extra hardware required
- Sequential translation increases memory access time



# Segmented Paging Workflow

Hybrid memory management: program divided into segments, each segment divided into pages



# Steps 1-2: Program Division

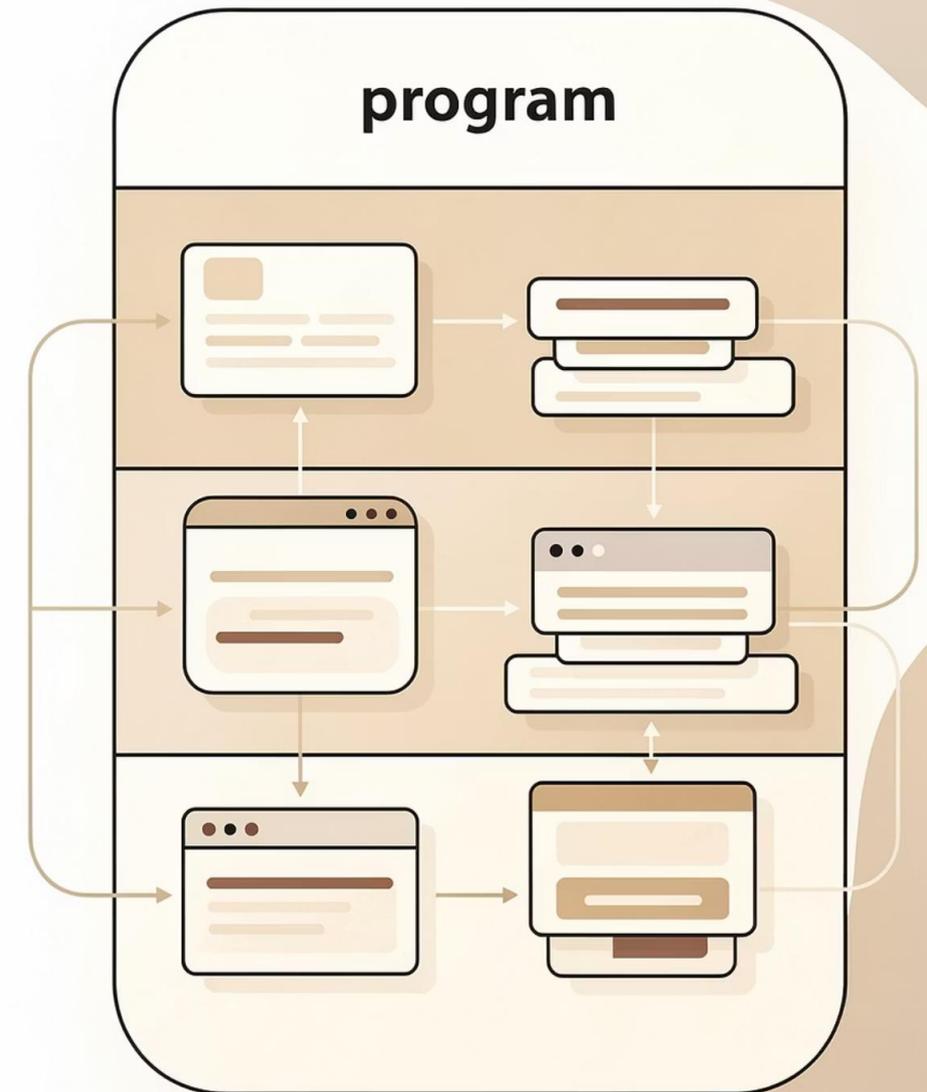
1

## Divide Program into Segments

Logical division:

- Code segment
- Data segment
- Stack segment

Each segment is variable size



## Divide Each Segment into Pages

Each segment divided into fixed-size pages

Physical memory divided into frames of same size

# Steps 3-6: Table Creation & Lookup

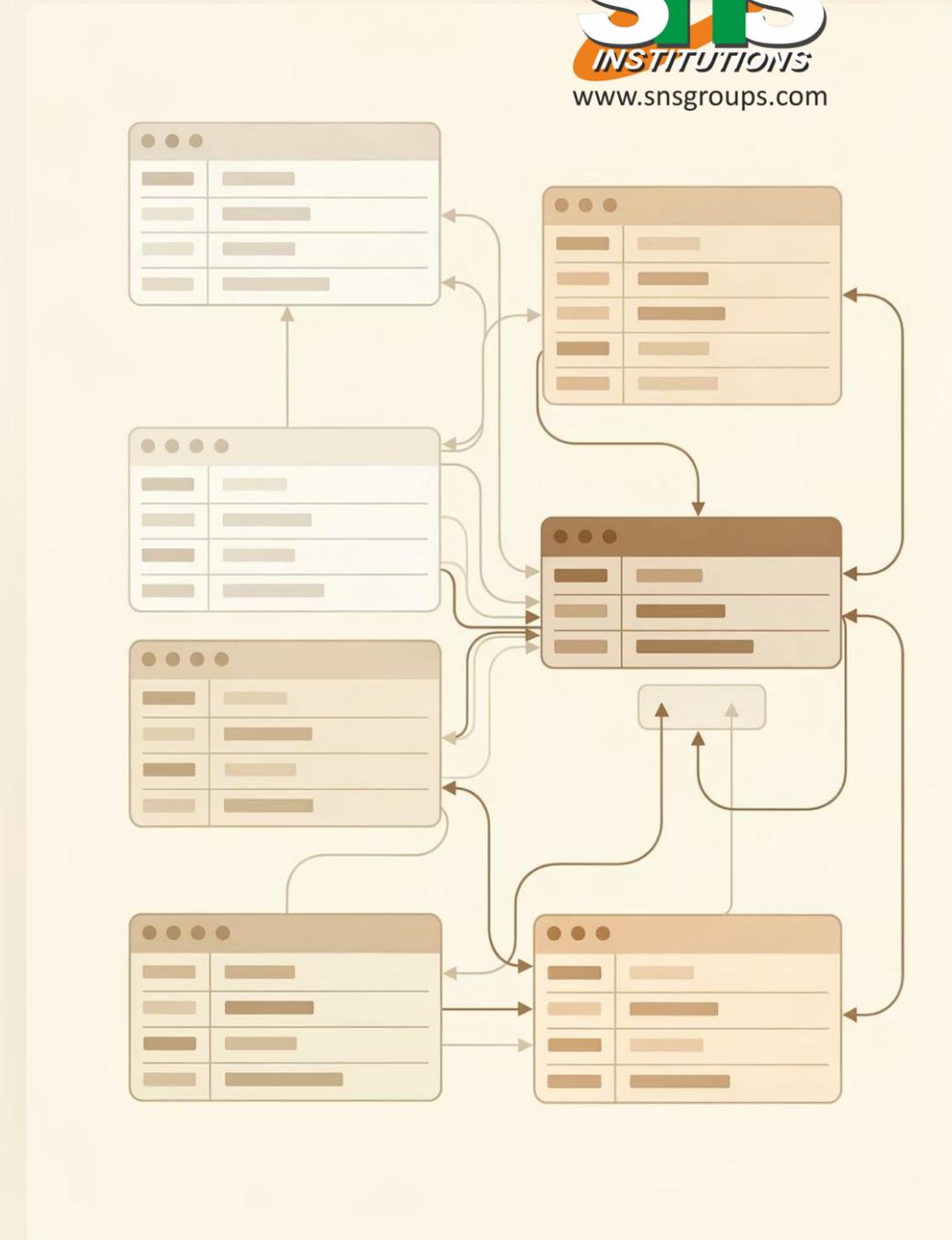
- 1 Step 3: Create Segment Table**

OS maintains segment table for each process. Entries contain base address of page table and segment length
- 2 Step 4: Create Page Tables**

Each segment has own page table mapping pages to frames
- 3 Step 5: Logical Address Generation**

CPU generates:  $\langle \text{Segment Number}, \text{Page Number}, \text{Offset} \rangle$
- 4 Step 6: Segment Table Lookup**

Segment number indexes segment table. OS validates segment number



# Steps 7-9: Address Formation



## Step 7: Page Table Lookup

Page number accesses segment's page table to obtain frame number



## Step 8: Physical Address Formation

Physical address = Frame Number + Offset



## Step 9: Memory Access

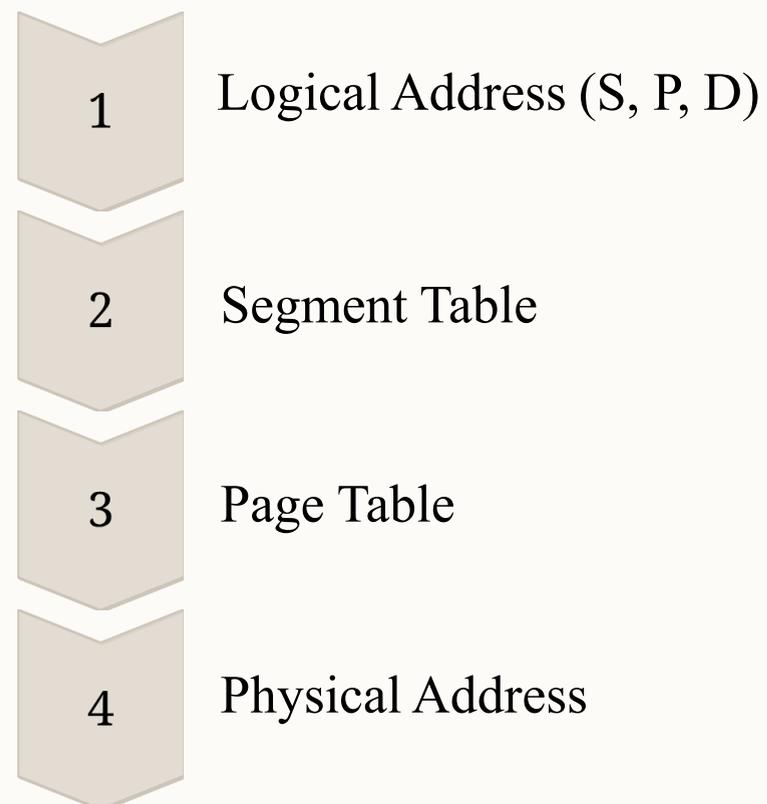
CPU accesses data from calculated physical address

## Step 10: Page Fault Handling

### ❏ When Page Not in Memory

Page fault occurs → OS loads page from disk into free frame → Page table updated

### Simple Flow Summary



# Problem Statement

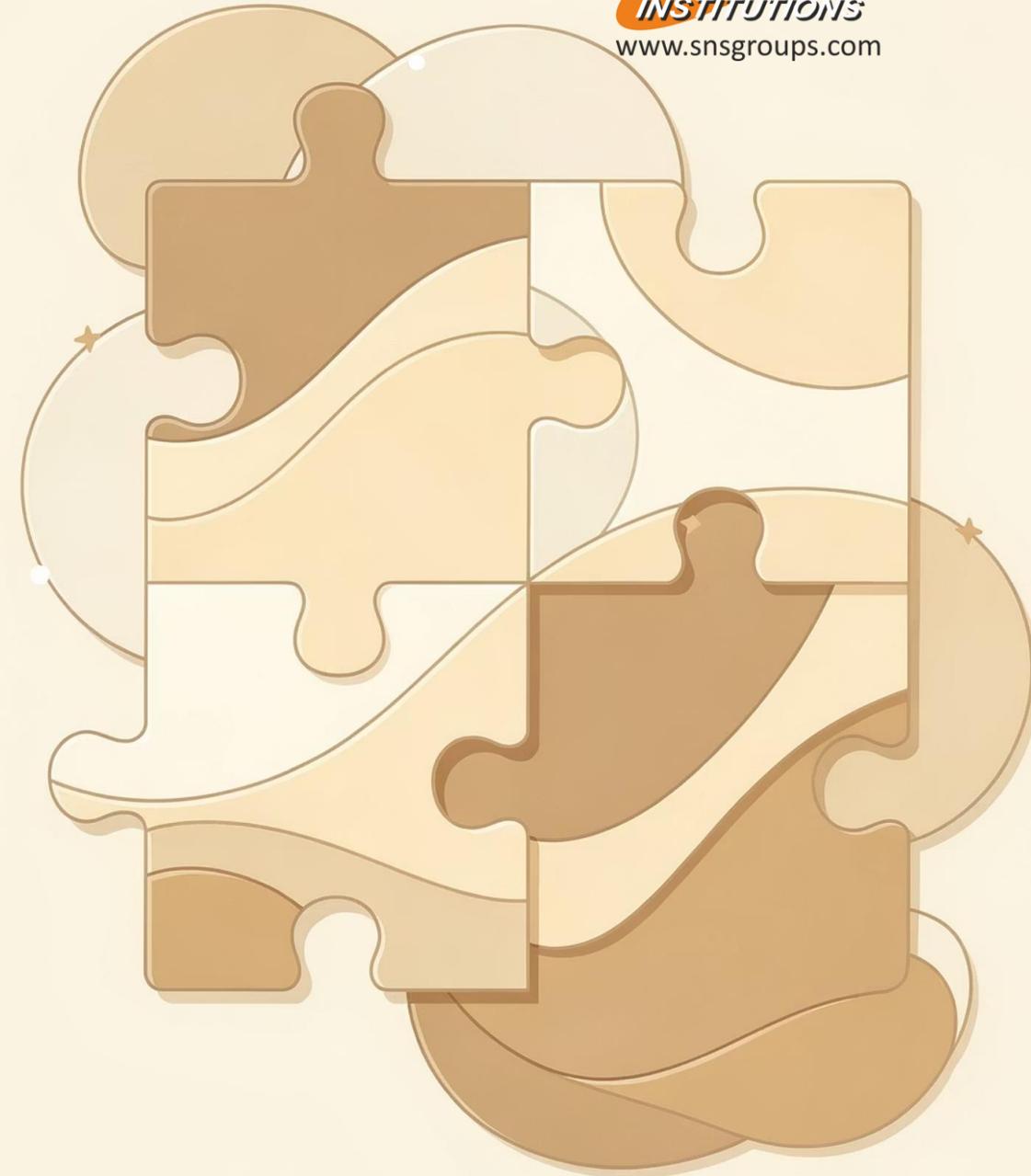
How can the OS manage memory so programs are logically organized and memory is used efficiently without wastage?

## Challenge

Modern programs have logically different parts: code, data, stack, heap

## Requirements

- Preserve logical structure
- Use memory efficiently
- Avoid fragmentation
- Support protection and sharing



# Empathize



**Programmers**



**Users**



**Operating System**

# Define

1

## **Logical Division**

Supports logical division of programs

2

## **Dynamic Growth**

Allows dynamic growth of program parts

3

## **Reduce Fragmentation**

Minimizes memory fragmentation

4

## **Address Translation**

Enables safe and efficient address translation

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### **Solution 1**

**Segmentation** – focuses on logical structure

### **Solution 2**

**Segmentation with Paging** combines logic with efficient memory usage

# Ideate

## Idea 1: Segmentation

- Divide program into logical segments (Code, Data, Stack)
- Allow each segment to grow independently
- Use segment table for address translation

## Idea 2: Segmentation with Paging

- Keep logical view of segmentation
- Divide each segment into fixed-size pages
- Use paging to eliminate external fragmentation

# Prototype

**Segmentation Prototype**

**Logical address format:**  $\langle \text{Segment Number}, \text{Offset} \rangle$

**Segment table contains:** Base address, Limit (segment size)

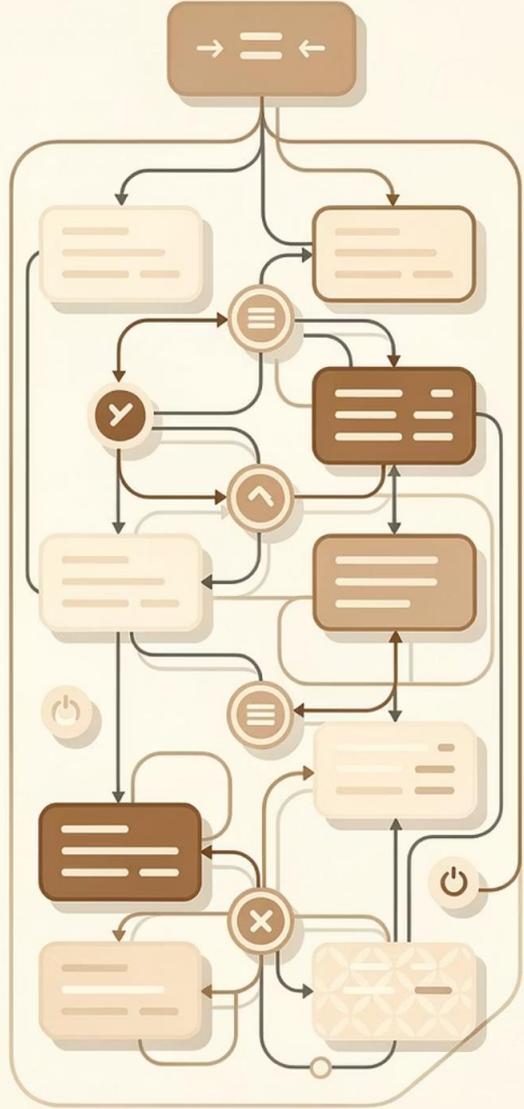
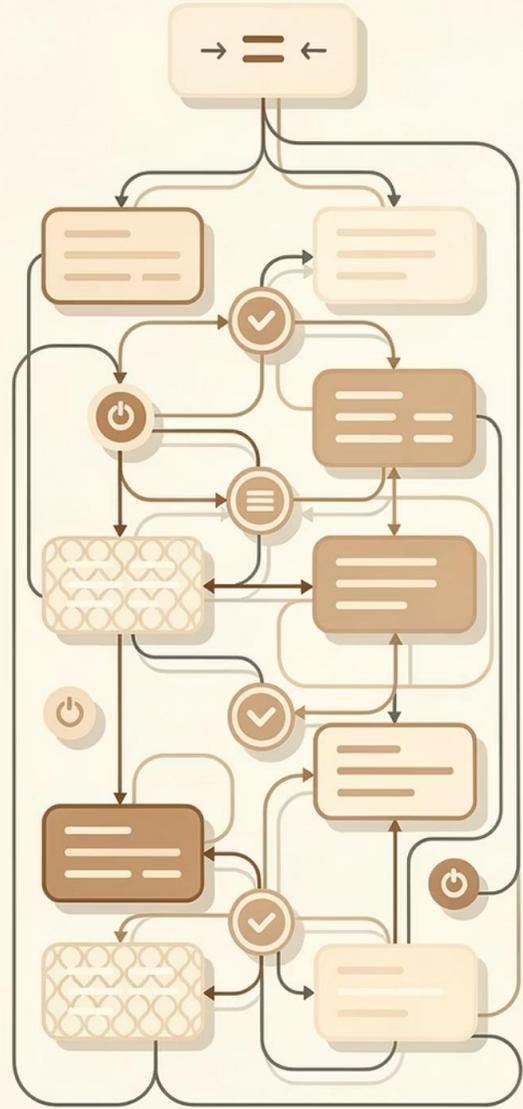
**Address translation:**  $\text{Physical Address} = \text{Base} + \text{Offset}$

**Segmentation with Paging Prototype**

**Logical address format:**  $\langle \text{Segment Number}, \text{Page Number}, \text{Offset} \rangle$

**Uses:** Segment table  $\rightarrow$  finds page table, Page table  $\rightarrow$  finds frame number

**Address translation:**  $\text{Physical Address} = \text{Frame Number} + \text{Offset}$



# Test

## Testing Segmentation

Load programs with multiple segments

### Check:

- Logical organization
- Protection between segments
- Presence of external fragmentation

## Testing Segmentation with Paging

Load large and small segments

### Observe:

- No external fragmentation
- Efficient memory usage
- Increased address translation steps



