

SNS COLLEGE OF TECHNOLOGY

Coimbatore-35 An Autonomous Institution

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DEPARTMENT OF AIML

23ITT101-PROGRAMMING IN C AND DATA STRUCTURES I YEAR - II SEM

UNIT 3 – ARRAYS AND INTRODUCTION TO DATA STRUCTURES

TOPIC 3 – Two – Dimensional Arrays





TWO-DIMENSIONAL ARRAYS



So far we have discussed the array variables that can store a list of values.

 \blacktriangleright There could be situations where a table of values will have to be stored

	Item1	Item2	Item3
Salesgirl #1	310	275	365
Salesgirl #2	210	190	325
Salesgirl #3	405	235	240
Salesgirl #4	260	300	380

- \triangleright Consider the following data table, which shows the value of sales of three items by four sales girls:
- The table contains a total of 12 values, three in each line.
- > We can think of this table as a matrix consisting of **four rows** and **three columns**.
- Each row represents the values of sales by a particular salesgirl
- \succ Each column represents the values of sales of a particular item.
- \succ In mathematics, we represent a particular value in a matrix by using two subscripts such as vij.
- \blacktriangleright Here v denotes the entire matrix and vij refers to the value in the **ith** row and **jth** column.
- \succ For example, in the above table v23 refers to the value 325.





DECLARATION OF TWO-DIMENSIONAL ARRAYS

- C allows us to define such tables of items by using twodimensional arrays.
- The table discussed above can be defined in C as v[4][3]
- Two-dimensional arrays are declared as follows: type array_name [row_size][column_size];
- Note that unlike most other languages, which use one pair of parentheses with commas to separate array sizes, C places each size in its own set of brackets.



	Column0 ↓ [0][0]	Column1 ↓ [0][1]	Column2 ↓ [0][2]	
Row 0>	310	275	365	
	[1][0]	[1][1]	[1][2]	
Row 1≻	10	190	325	
	[2][0]	[2][1]	[2][2]	
Row 2≻	405	235	240	
	[3][0]	[3][1]	[3][2]	
Row 3>	310	275	365	

Representation of a two-dimensional array in memory



INITIALIZING TWO-DIMENSIONAL ARRAYS

- As Like the one-dimensional arrays, two-dimensional arrays may be initialized by following their declaration with a list of initial values enclosed in braces.
- > For example, int table[2][3] = { 0,0,0,1,1,1 };
- \succ initializes the elements of the first row to zero and the second row to one.
- \succ The initialization is done row by row.

};

- > The above statement can be equivalently written as $int table[2][3] = \{\{0,0,0\}, \{1,1,1\}\};\$
- \succ by surrounding the elements of the each row by braces.
- We can also initialize a two-dimensional array in the form of a matrix as shown below: int table[2][3] = {

 $\{0,0,0\},\ \{1,1,1\}$

> Commas are required after each brace that closes off a row, except in the case of the last row.



INITIALIZING TWO-DIMENSIONAL ARRAYS

When the array is completely initialized with all values, explicitly, we need not specify the size of the first " dimension.

 \succ That is, the statement int table [] [3] = {

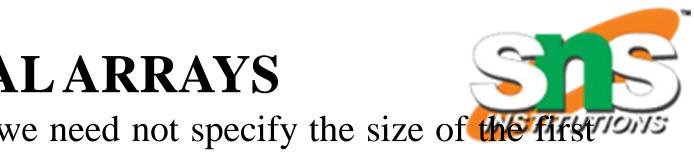
```
\{0, 0, 0\},\
\{1, 1, 1\}
```

};

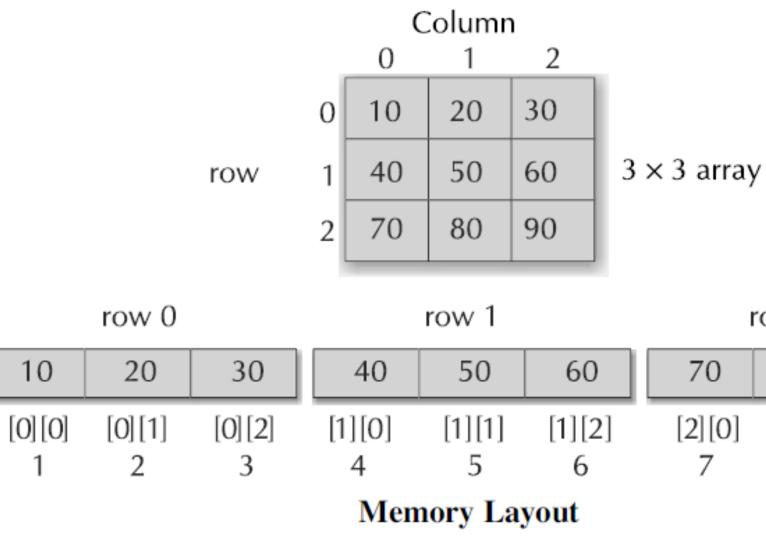
- \succ is permitted.
- \succ If the values are missing in an initializer, they are automatically set to zero.
- \blacktriangleright For instance, the statement int table[2][3] = {

```
\{1,1\},\
{2}
```

- \succ will initialize the first two elements of the first row to one, the first element of the second row to two, and all other elements to zero.
- \blacktriangleright When all the elements are to be initialized to zero, the following short-cut method may be used. int m[3][5] = { $\{0\}, \{0\}, \{0\}\};$
- \succ The first element of each row is explicitly initialized to zero while other elements are automatically initialized to zero.



The subscripts in the definition of a two-dimensional array represent rows and columns. \succ This format maps the way that data elements are laid out in the memory



MEMORY LAYOUT



row 2

	80	90
	[2][1]	[2][2]
8		9

MULTI-DIMENSIONAL ARRAYS

C allows arrays of three or more dimensions.

- \succ The exact limit is determined by the compiler.
- \succ The general form of a multi-dimensional array is

type array_name[s1][s2][s3]....[sm];

- \blacktriangleright where si is the size of the ith dimension.
- \blacktriangleright Some examples are:

int survey[3][5][12]; float table[5][4][5][3];

- \succ survey is a three-dimensional array declared to contain 180 integer type elements.
- Similarly **table** is a four dimensional array containing 300 elements of floating-point type.







DYNAMIC ARRAYS

Static Arrays:

- \succ So far, we have created arrays at compile time.
- > An array created at compile time by specifying size in the source code has a fixed size and cannot be modified at run time.
- > The process of allocating memory at compile time is known as static memory allocation
- \succ The arrays that receive static memory allocation are called **static arrays**.
- \succ This approach works fine as long as we know exactly what our data requirements are.
- \succ Consider a situation where we want to use an array that can vary greatly in size.
- \succ We must guess what will be the largest size ever needed and create the array accordingly.

Dynamic Arrays:

- \succ In C it is possible to allocate memory to arrays at run time.
- > This feature is known as **dynamic memory allocation** and the arrays created at run time are called dynamic arrays.
- > Dynamic arrays are created using what are known as pointer variables and memory management functions malloc, calloc and realloc.
- \blacktriangleright These functions are included in the header file <stdlib.h>.

