



SNS COLLEGE OF TECHNOLOGY

Coimbatore-35

An Autonomous Institution

Accredited by NBA – AICTE and Accredited by NAAC – UGC with 'A++' Grade

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DEPARTMENT OF INFORMATION TECHNOLOGY

19CSE303 – ARTIFICIAL INTELLIGENCE

III YEAR IV SEM

UNIT IV – UNCERTAIN KNOWLEDGE AND REASONING

TOPIC – Temporal Model



Formal methods: Why?





Formal methods: Where?



- *An Investigation of Therac-25 Accidents* [Leveson, Turner, 93]
- *Ariane 5 Flight 501 Failure, Report by Inquiry Board* [Lions, 96]
- Slammer worm crashed Ohio nuke plant network, News Report [<http://www.securityfocus.com/news/6767>, 03]



Sentences (Syntax) and Models (Semantics)

- *"Every PhD student must have an advisor who is a member of faculty"*
- $F = \forall x. \text{phd-student}(x) \Rightarrow \exists y. \text{advisor-of}(y, x) \wedge \text{faculty}(y)$
- What does F mean?
 - Classical Interpretation - A mathematical structure with:
 - *advisor-of* mapped to a binary relation on the structure
 - *phd-student*, *faculty* mapped to unary relations
 - Logical symbols (\wedge, \Rightarrow) have fixed interpretation
 - Quantifiers (\forall, \exists) range over elements of the underlying set
- Model of F = a satisfying interpretation for F



Fundamental reasoning tasks

- M satisfies F ? *Model checking problem*
- ? satisfies F *Satisfiability problem*
- * satisfies F *Validity problem*
- $\{ a : M \models F(a) \}$ *Formula (query) evaluation*

Note: \models denotes *satisfies* relation

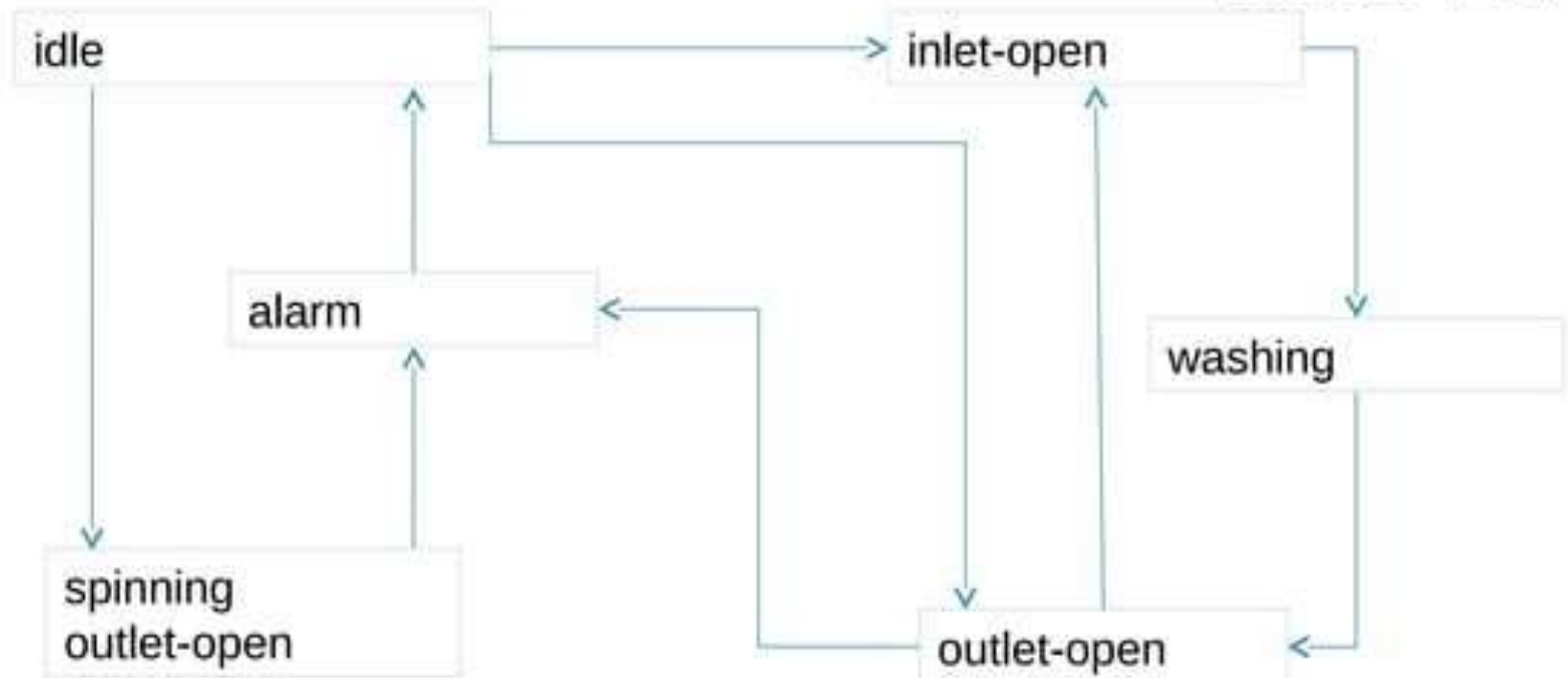
Modal Logic

- Modalities: Necessity, knowledge, belief, obligation, tense
 - *Symbolic Logic* [Lewis,32]
- Possible World Semantics
 - Kripke Structure
- Temporal Logic
 - *Time and Modality* [Prior,57]
 - Temporal modalities: always (\Box), eventually (\bullet)

Possible Worlds & Kripke Structure for a washing machine

Accessibility Relation: $\{\rightarrow\}$

Kripke Structure = (States, \rightarrow , L)
L : States \rightarrow 2AP



- alarm
- $\square \neg(\text{spinning} \wedge \text{washing})$
- $\square \neg(\text{inlet-open} \wedge \text{outlet-open})$

Verification: Sequential Programs

Hoare triple: $\{P\} S \{Q\}$

precondition program statement postcondition - using some predicate logic

- *Assigning Meanings to Programs* [Floyd,67]
- *An Axiomatic basis for Computer Programming* [Hoare, CACM69] (Hoare Logic)
- *Guarded commands, non-determinism and formal derivation of programs* [Dijkstra,75] (GCL)

Hoare Logic

(Assignment Axiom)

$$\frac{}{\{Q[E/id]\} \text{id}=E; \{Q\}}$$

(Conditional Rule)

$$\frac{\{P \wedge E\} S_1 \{Q\} \quad \{P \wedge \neg E\} S_2 \{Q\}}{\{P\} \text{if } (E) \{S_1\} \text{ else } \{S_2\} \{Q\}}$$

(Sequencing Rule)

$$\frac{\{P\} S_1 \{R\} \quad \{R\} S_2 \{Q\}}{\{P\} S_1 S_2 \{Q\}}$$

(Pre-strengthening, Post-weakening)

$$\frac{P \Rightarrow P' \quad \{P'\} S \{Q'\} \quad Q' \Rightarrow Q}{\{P\} S \{Q\}}$$

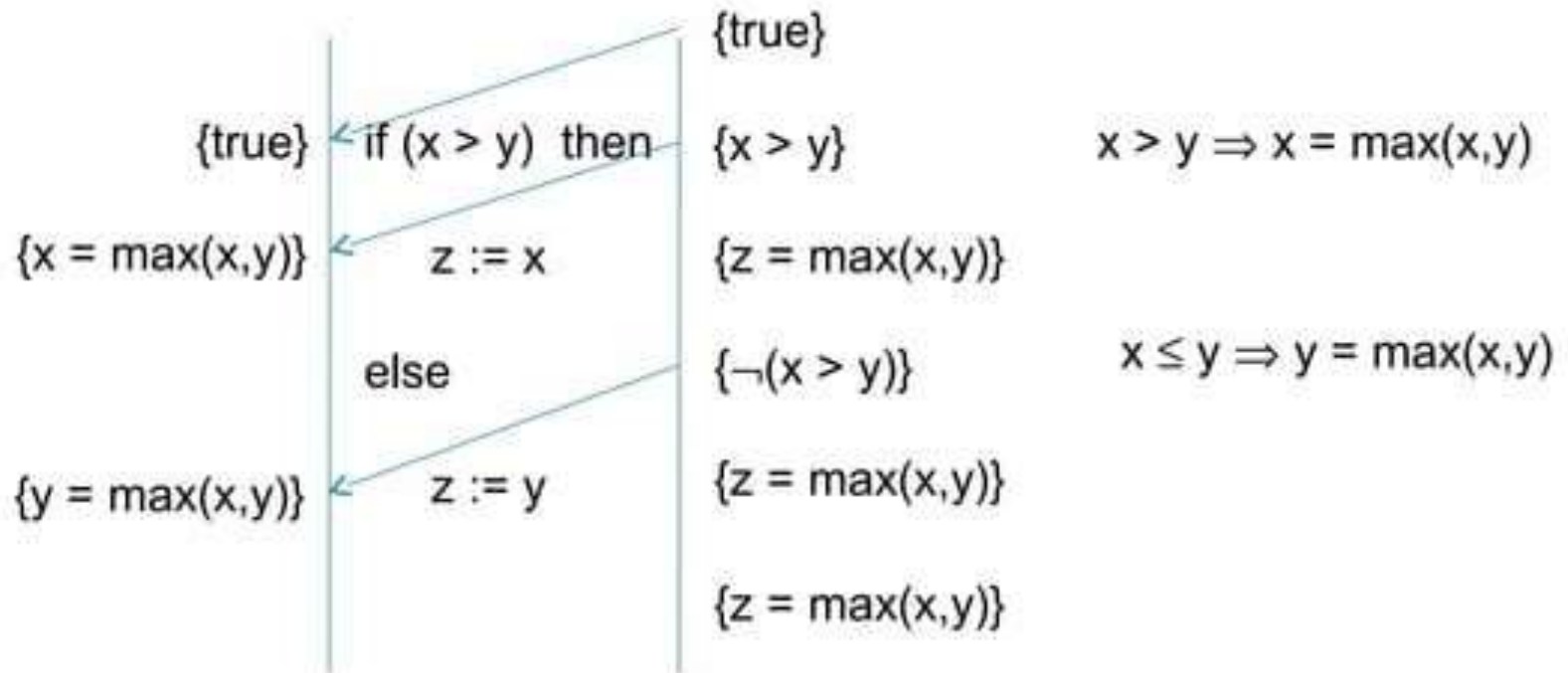
Proof Tableaux

		$\{P_0\}$
$\{P_1\}$	$C_1;$	$\{Q_1\}$
$\{P_2\}$	$C_2;$	$\{Q_2\}$
	\vdots	
$\{P_n\}$	C_n	$\{Q_n\}$



Hoare Logic Example

- $P = \text{if } (x > y) \text{ then } z := x \text{ else } z := y$
- Prove that: $\{\text{true}\} P \{z = \max(x,y)\}$





Concurrency

- Simple pre-condition/post-condition assertions insufficient
 - Deadlocks, Data races, Starvation!
 - Need a language for expressing concurrency properties
- Cannot ignore intermediate steps!
 - $P ; Q$: Intermediate states of P & Q do not interleave/interact
 - $P \parallel Q$: Intermediate states interleave/interact (in exponential number of ways)



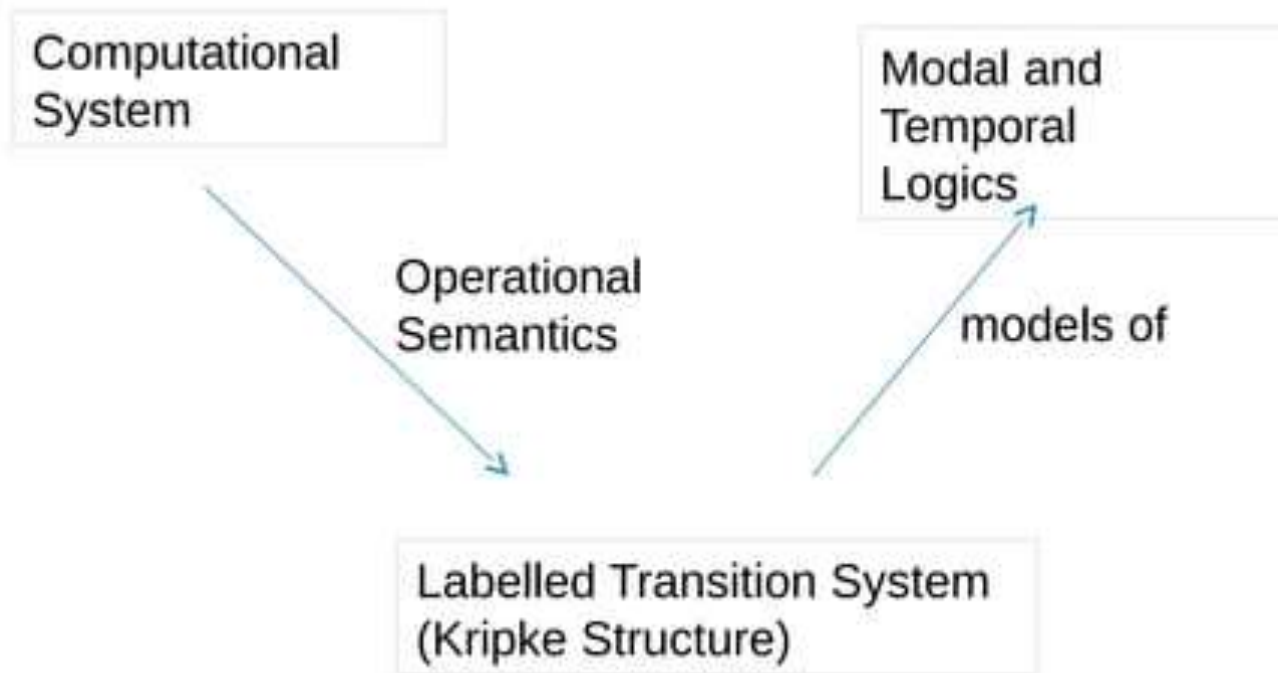
Specifying properties of concurrent systems



- Language: Temporal Logic
 - *The Temporal Logic of Programs* [Pnueli,77] (Linear Temporal Logic)
- Safety
 - something bad will never happen:
 - $\Box \neg(\text{spinning} \wedge \text{washing})$
- Liveness
 - Something good will eventually happen:
 - • alarm
- Fairness
 - Always something good will eventually happen
 - $\Box \bullet \text{idle}$



Why Temporal Logics?





Producer-Consumer with 1-buffer

Producer

wtp: while (!isempty);

csp: buf = produce();

flp : isempty = false;

Consumer

wtc: while (isempty);

csc: consume(buf);

flc : isempty = true;

State space for 1-buffer system

$$\begin{aligned} \text{States} &= \text{control state} \times \text{data state} \\ &= \{wtp, csp, flp\} \times \{wtc, csc, flc\} \times \{da\} \times \{em\} \end{aligned}$$

wtp : wait

csc : critical section

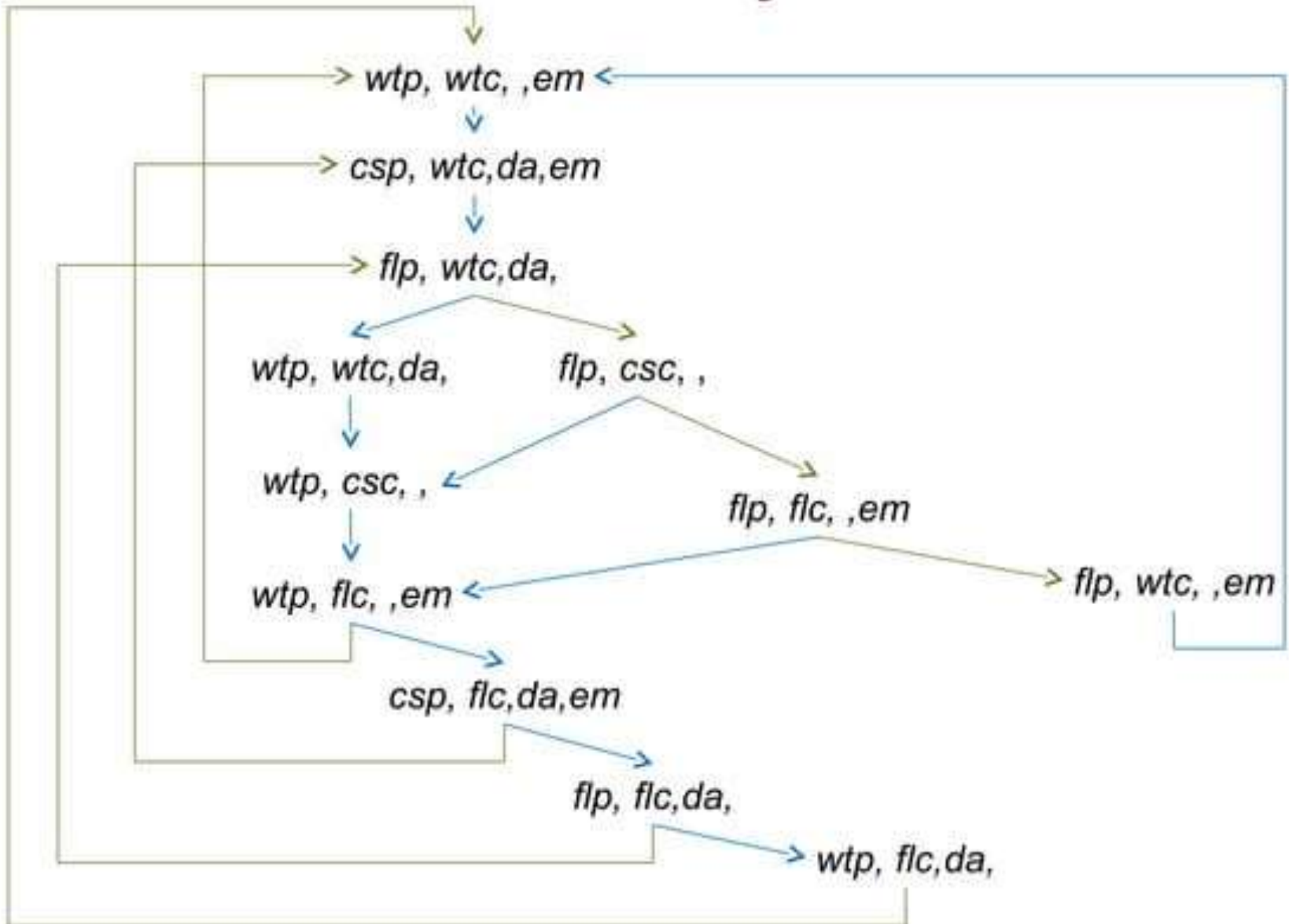
fl : flag update

da : buf has data available

em : isempty is true

e.g., (*wtp*, *csc*, , *em*) \in States

LTS for 1-buffer system





Temporal Properties for 1-buffer system

- Safety: $\Box \neg (csp \wedge csc)$
 - Producer and Consumer will never be in the CS at the same time
- Liveness: $\bullet (da \wedge \neg em)$
 - Eventually data will become available and empty flag reset
- Fairness: $\Box \bullet csp$
 - Producer is always given a fair chance to produce



Model Checking

- Model checking: $M \models F$?
- *Design & Synthesis of synchronization skeletons using branching temporal logic* [Clarke & Emerson, 81]
- *Specification & Verification of Concurrent Systems in Cesar* [Queille & Sifakis, 82]
- *Automatic Verification of Finite-State Concurrent Systems using Temporal Logic Specifications* [Clarke, Emerson, Sistla, TOPLAS86]



Computations of LTS

- Unfold LTS \rightarrow Infinite tree of computations
 - Interleaved Semantics
 - Concurrency as non-determinism
- View of computations: Linear vs Branching
 - Linear Temporal Logic
 - Computational Tree Logic



Computational Tree Logic

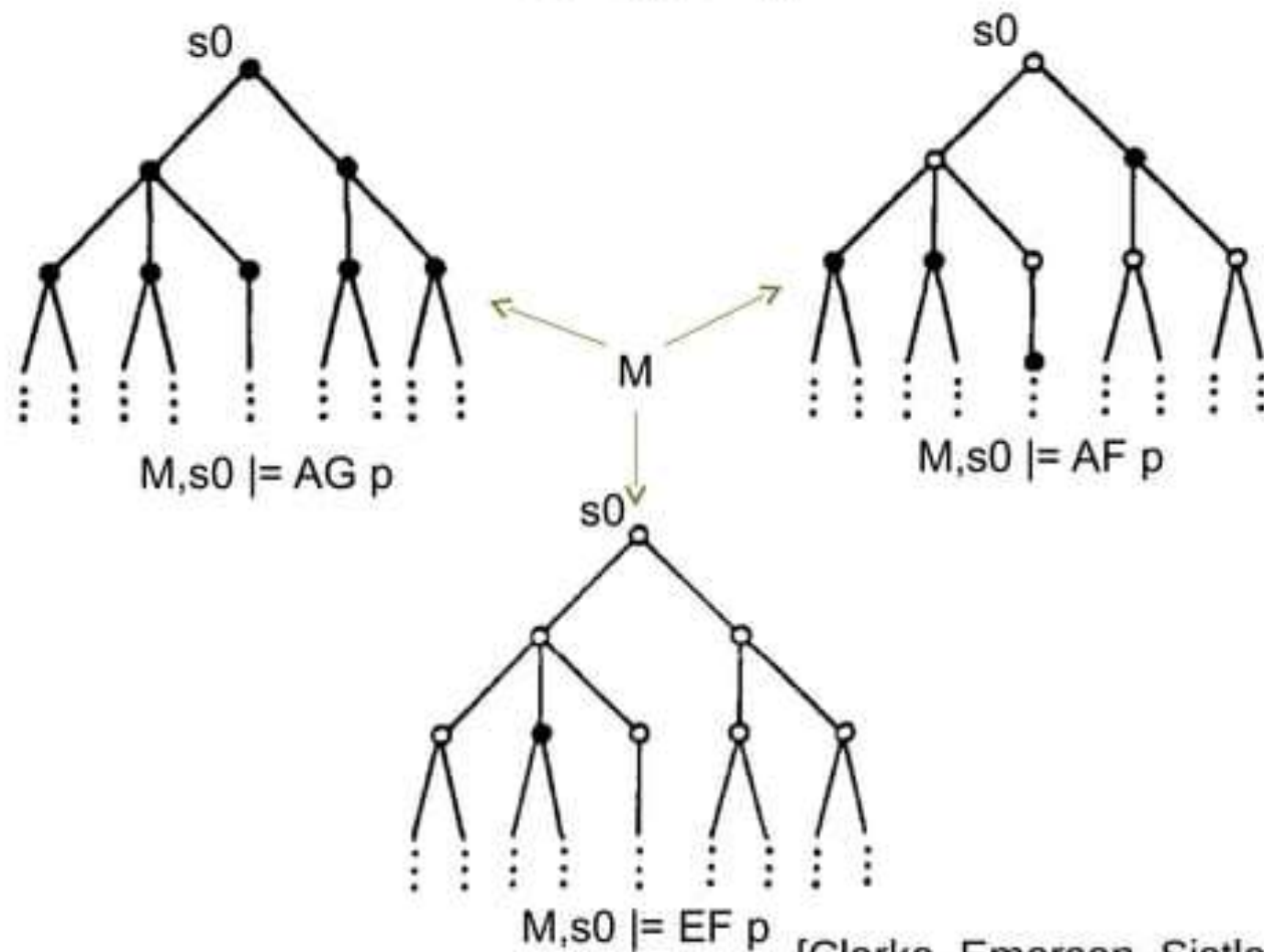
- Path quantifier
 - A: All paths (inevitably)
 - E: there Exists a path (possibly)

- Temporal operator
 - X: neXt state
 - F: some Future state (eventually)
 - G: Globally; all future states
 - U: Until

- e.g., AF: for all paths eventually, EG: for some path globally

CTL semantics

● = p , ○ = $\neg p$.





CTL examples

It is possible to get to a state where **started** holds, but **ready** doesn't:
 $EF (\text{started} \wedge \neg \text{ready})$.

For any state, if a **request** (of some resource) occurs, then it will eventually be acknowledged:

$AG (\text{requested} \rightarrow AF \text{ acknowledged})$.

From any state it is possible to get to a **restart** state:

$AG (EF \text{ restart})$.

A certain process is **enabled** infinitely often on every computation path:

$AG (AF \text{ enabled})$.

The lift can remain idle on the third floor with its doors closed:

$AG (\text{floor3} \wedge \text{idle} \wedge \text{doorclosed} \rightarrow EG (\text{floor3} \wedge \text{idle} \wedge \text{doorclosed}))$.



Computational Tree Logic

- $\phi ::=$ $T \mid F \mid p$
| $\neg\phi \mid \phi \wedge \phi \mid \phi \vee \phi \mid \phi \rightarrow \phi$
| $AX \phi \mid EX \phi$
| $AF \phi \mid EF \phi$
| $AG \phi \mid EG \phi$
| $A[\phi \text{ U } \phi] \mid E[\phi \text{ U } \phi]$

A: inevitably (along all paths)

E : possibly (there exists a path)

G: globally (always), F: in future (eventually)

X: neXt state, U: until



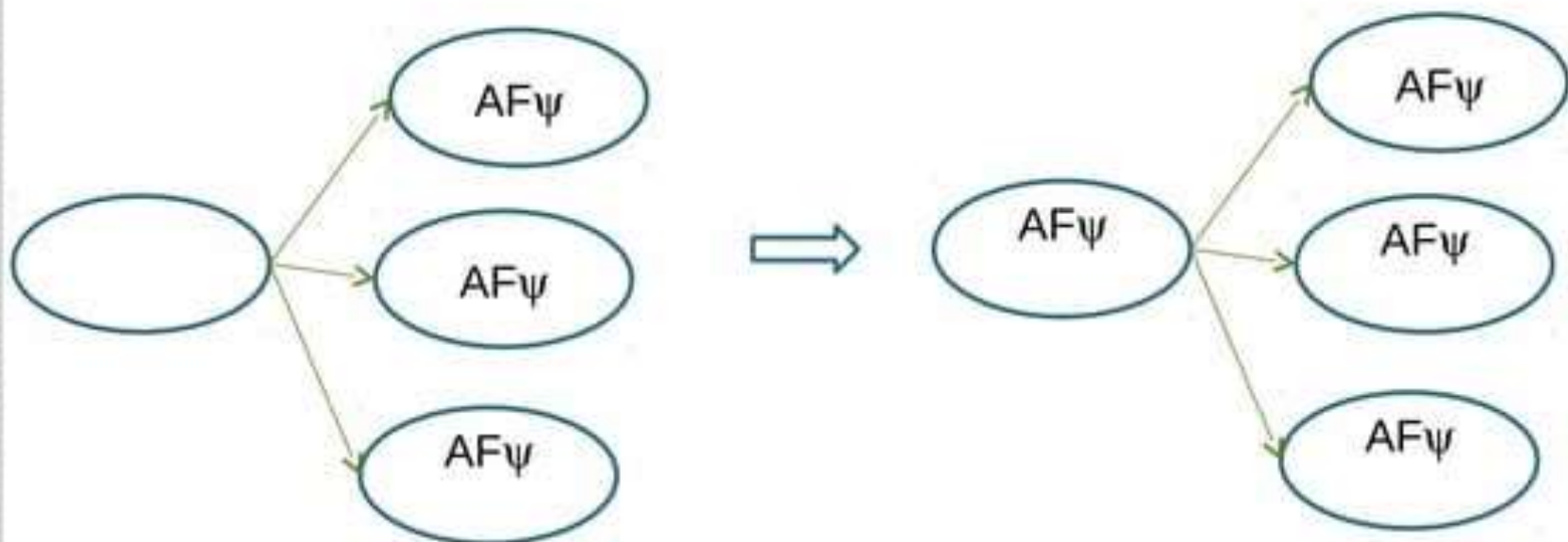
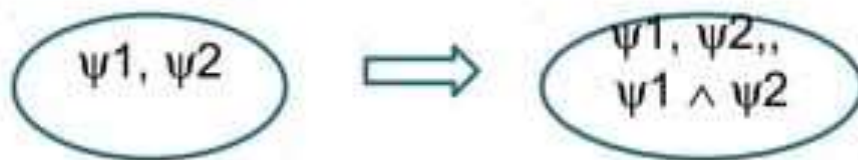
Model Checking

- $M \models F?$
- $SAT(M, \phi) : 2S$
 - INPUT:
 - 想 CTL model $M = (S, \rightarrow, L)$
 - 想 CTL formula ϕ
 - OUTPUT:
 - 想 Set of states ($\subseteq S$) that satisfy ϕ
 - Complexity: $O(f \cdot |S| \cdot (|S| + |\rightarrow|))$

Logic in Computer Science [Huth, Ryan,
04]

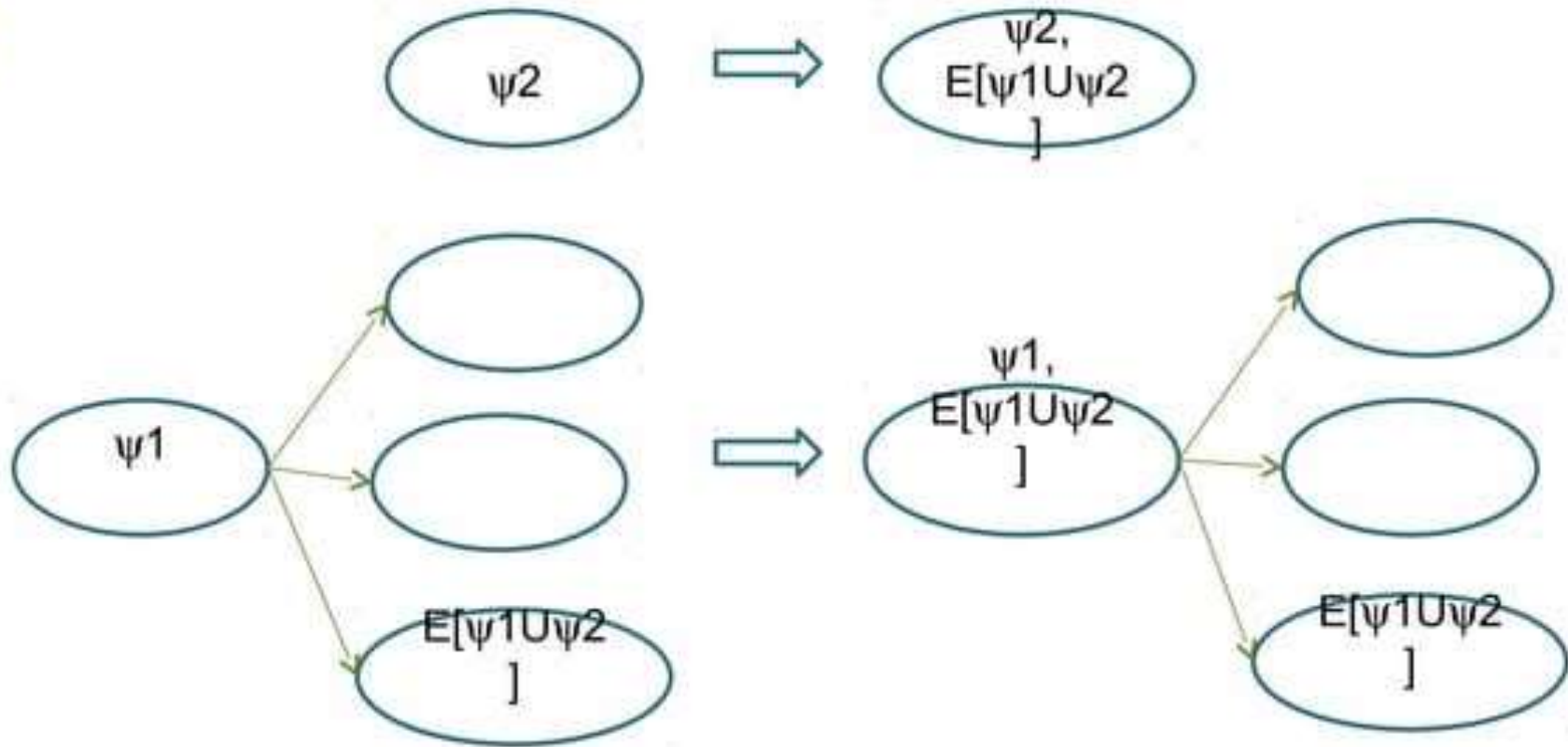


SAT: Conjunction & Inevitability





SAT: Possibly Until





SAT(ϕ) : 2S

begin

 case(ϕ)

\top : return S

\perp : return \emptyset

$\neg\psi$: return S – SAT(ψ)

$\phi_1 \wedge \phi_2$: return SAT(ϕ_1) \cap SAT(ϕ_2)

$\phi_1 \vee \phi_2$: return SAT(ϕ_1) \cup SAT(ϕ_2)

$\phi_1 \Rightarrow \phi_2$: return SAT($\neg\phi_1 \vee \phi_2$)

...



SAT (case(ϕ) cont.d)

$AF\psi$: SATAF(ψ)

$E[\phi_1 U \phi_2]$: SAT EU(ϕ_1, ϕ_2)

end case

end



SATAF(ϕ)

```
begin
  Y :=  $\emptyset$ ;
  repeat
    X := Y;
    Y := f( $\phi$ , Y);
  until X = Y
end
```

```
function f( $\phi$ , Y)
begin
  if Y =  $\emptyset$  then
    return SAT( $\phi$ )
  else
    return Y  $\cup$ 
      pre $\forall$ (Y)
  end
end
```



Fixpoint characterization

- Consider, $F: 2S \rightarrow 2S$
- Formula are identified with their characteristic set
 - e.g. ϕ denotes set of all states where ϕ is true
- Subsets of S ($\in 2S$) form complete lattice
 - Partial order: \subseteq , Join: \cup , Meet: \cap
- Knaster-Tarski theorem
 - “Monotone functions on a complete lattice possess least and greatest fixpoints”: *A lattice-theoretical fixpoint theorem and its applications* [Tarski,55]



Fixpoint characterization: Eventually, Until

- $EF\phi = \mu Z. \phi \vee EX Z$
- $AF\phi = \mu Z. \phi \vee AX Z$
- $E[\psi_1 U \psi_2] = \mu Z. \psi_2 \vee (\psi_1 \wedge EX Z)$
- $A[\psi_1 U \psi_2] = \mu Z. \psi_2 \vee (\psi_1 \wedge AX Z)$



Fixpoint characterization: globally

- $AG\phi = \forall Z. \phi \wedge AX Z$
- $EG\phi = \forall Z. \phi \wedge EX Z$



LTL Model checking

- *The complexity of propositional linear temporal logics [Sistla, Clarke, 85]*
- *Checking that finite state concurrent programs satisfy their linear specification, [Lichtenstein, Pnueli, POPL85]*
- *An automata-theoretic approach to automatic program verification [Vardi, Wolper, 86]*
 - *LTL to Buchi Automata*



State explosion

- The state explosion problem [Clarke, Grumberg, 87]
 - Number of concurrent processes
 - Number of variables
- Partial-order reduction
 - *An Introduction to Trace Theory* [Mazurkiewicz,95]
- *Symbolic Model Checking: 1020 states and beyond* [Burch, Clarke, McMillan, Dill, Hwang, 92]
 - OBDD: *Ordered Binary Decision Diagrams* [Bryant,86]
 - μ -Calculus: *Finiteness is μ -ineffable* [Park,74]
- Abstraction
- Combining theorem-proving & model checking
- On-the-fly model checking



Some Tools

- SPIN/Promela
 - <http://spinroot.com>

- Java Pathfinder
 - <http://javapathfinder.sourceforge.net/>

- NuSMV
 - <http://nusmv.irst.itc.it/>



Thank You

Have a great day!