



Architectural Design

COURSE: 23CAE717 - Cloud Computing & Virtualization Techniques

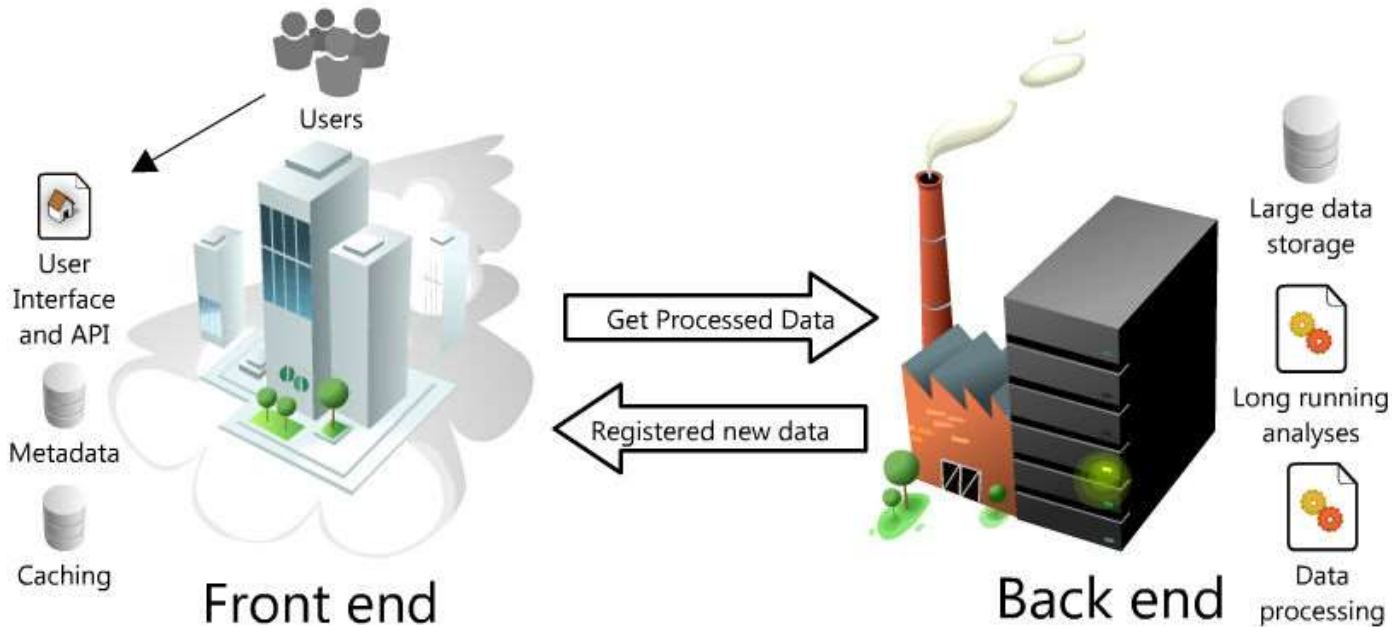
UNIT III : Cloud Infrastructure

CLASS : II Semester / I MCA



- ❑ Refers to the components and subcomponents required for cloud computing
- ❑ **Front end** refers to the client part consists of interfaces and applications that are required to access the cloud computing platforms
- ❑ **Back End** refers to the cloud itself which consists of all the resources required to provide cloud computing services
 - includes data storage, virtual machines, security mechanism, services, deployment models, servers





Made with lovelycharts.com

Ref: <https://mappinglife.wordpress.com/2011/04/21/40/>

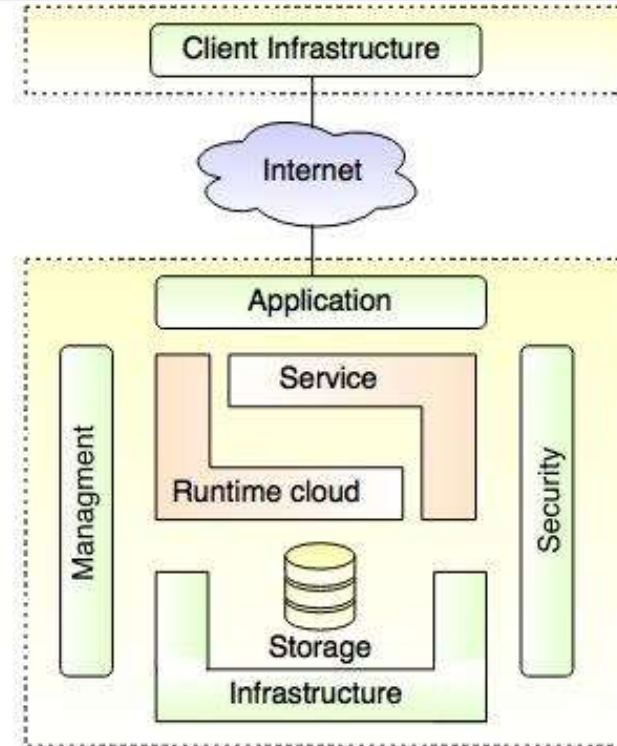
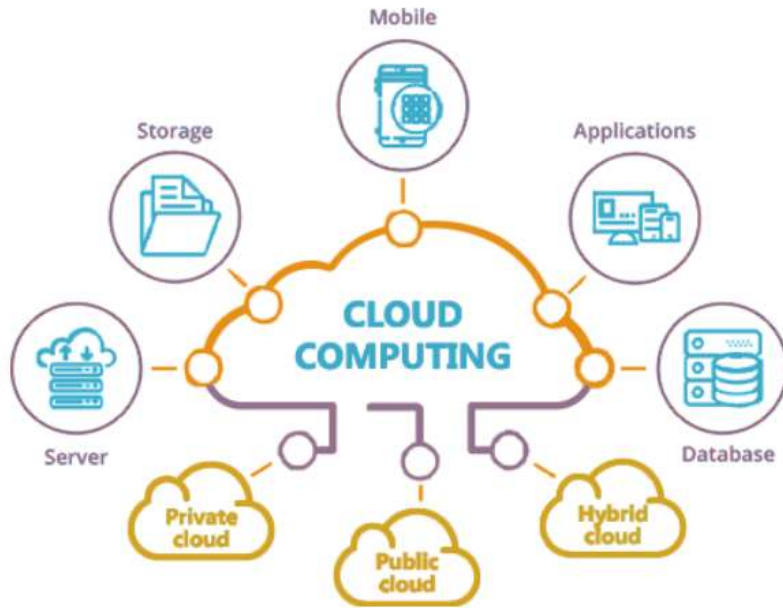


Fig. - Graphical View of Cloud Computing Architecture



- ❑ **Application** – Based on user need
- ❑ **Service** – this component provides utility like storage and web
- ❑ **Storage** – keeps deals with any measure of information, part of capacity
- ❑ **Management** - manages resources for a specific task application, task, administration, security, and cloud framework
- ❑ **Security** - ensures assets, documents of cloud from attacks



Integrated Ecosystem Management for Cloud

Virtualization for Cloud Infrastructure

Service-Orientation for Common Reusable Services

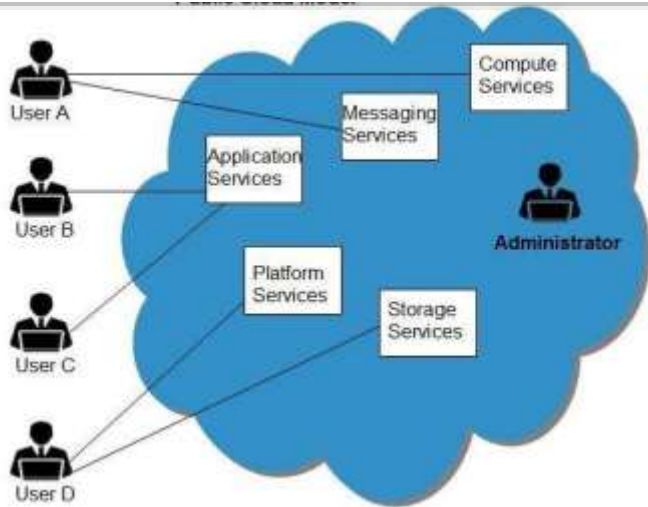
Extensible Provisioning and Subscription for Cloud

Configurable Enablement for Cloud Offerings

Cloud Quality and Governance



- ❑ Public Cloud allows systems and services to be easily accessible to general public
- ❑ Example: Google, Amazon and Microsoft offer via Internet



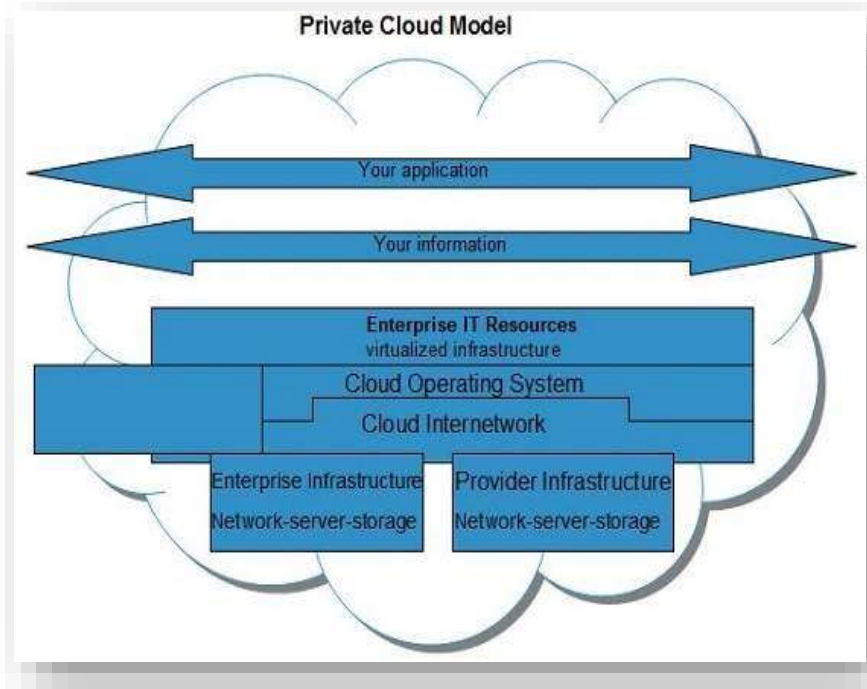
Benefits

- Cost effective
- Reliability
- Flexibility
- Location independence
- High scalability
- Utility style costing

Disadvantages

- Security
- Less customizable

- ❑ Private Cloud allows systems and services to be accessible within an organization



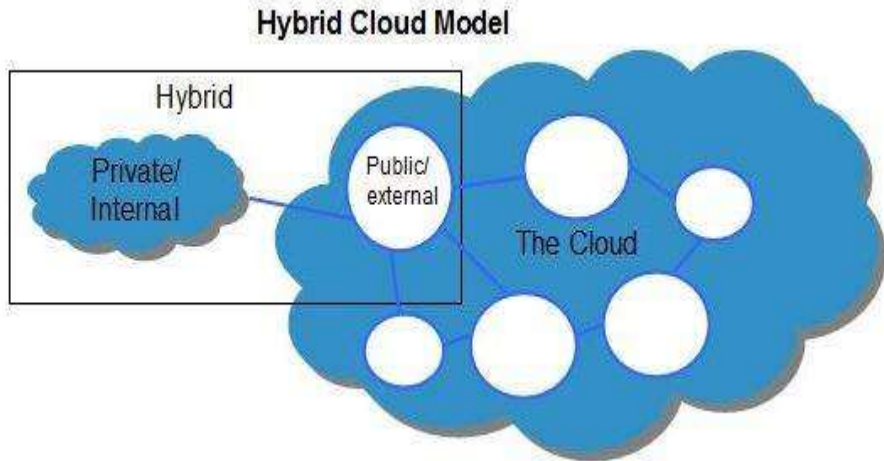
Benefits

- More control
- High Security & privacy
- Cost and energy efficient
- Improved reliability

Disadvantages

- High priced
- Limited scalability
- Restricted area of ops.

- ❑ Hybrid Cloud is a mixture of public and private cloud
- ❑ Non-critical activities are performed using public cloud while the critical activities are performed using private cloud



Benefits

- scalability
- Flexibility
- Cost efficient
- Security

Disadvantages

- Network issues
- Infrastructure dependency
- Restricted area of ops.



- ❑ To process massive amount of data with high degree of parallelism, cloud system needs
 - Virtualization support
 - Resource provisioning
 - Infrastructure management
 - Performance modeling

- ❑ **Cloud architecture design issues**
 - Scalability
 - Virtualization
 - Efficiency
 - Reliability





❑ **Driving forces of cloud architecture**

- Ubiquity broadband/wireless services
- Falling storage costs
- Progressive improvement in internet technologies

❑ **Customer can able to**

- Demand more capacity at the peak time
- Reduce costs
- Experiment with new services
- Remove unneeded capacity



- ❑ **Service provider can utilize**
 - Multiplexing
 - Virtualization
 - Dynamic resource provisioning





- ❑ Fast Platform deployment
 - Fast, Efficient, Flexible deployment of cloud resources

- ❑ Virtual clusters on demand
 - Clusters of VMs provisioned to satisfy user demand
 - Virtual cluster reconfigured as workload changes

- ❑ Multitenant Techniques
 - SaaS for distributing software to large no users simultaneously

- ❑ Web scale communication
 - Supports e-commerce, e-learning and other digital entertainment applications



- ❑ Massive data processing
 - Internet search and web services
 - To support personalized services

- ❑ Distributed storage
 - Large scale storage of data
 - Distributed

- ❑ Licensing and Billing
 - Licensing management
 - Billing – pay on use



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- ❑ Toby Velte, Anthony Velte, Robert Elsenpeter, “Cloud Computing, A Practical Approach”, TMH, 2009.
- ❑ John W.Rittinghouse and James F.Ransome, “Cloud Computing: Implementation, Management, and Security”, CRC Press, 201

