

Department of Artificial Intelligence and Data Science

23ITT204 – Computer Networks

II B.Tech – AI&DS / IV SEMESTER

UNIT I :INTRODUCTION AND APPLICATION LAYER

Topic 3: TCP/IP Protocol suite

Session's Agenda:

- Empathize
- Define
- Ideate
- Prototype
- Test
- Real-world Scenario
- Challenges
- Conclusion



Recap

 Sending Messages & Files

 Different Devices

 Various Networks

 Need Fast & Reliable Communication



Empathize – Why Networks?

How do people share information every day?



Define – Problems in Communication

What happens without proper network protocols?

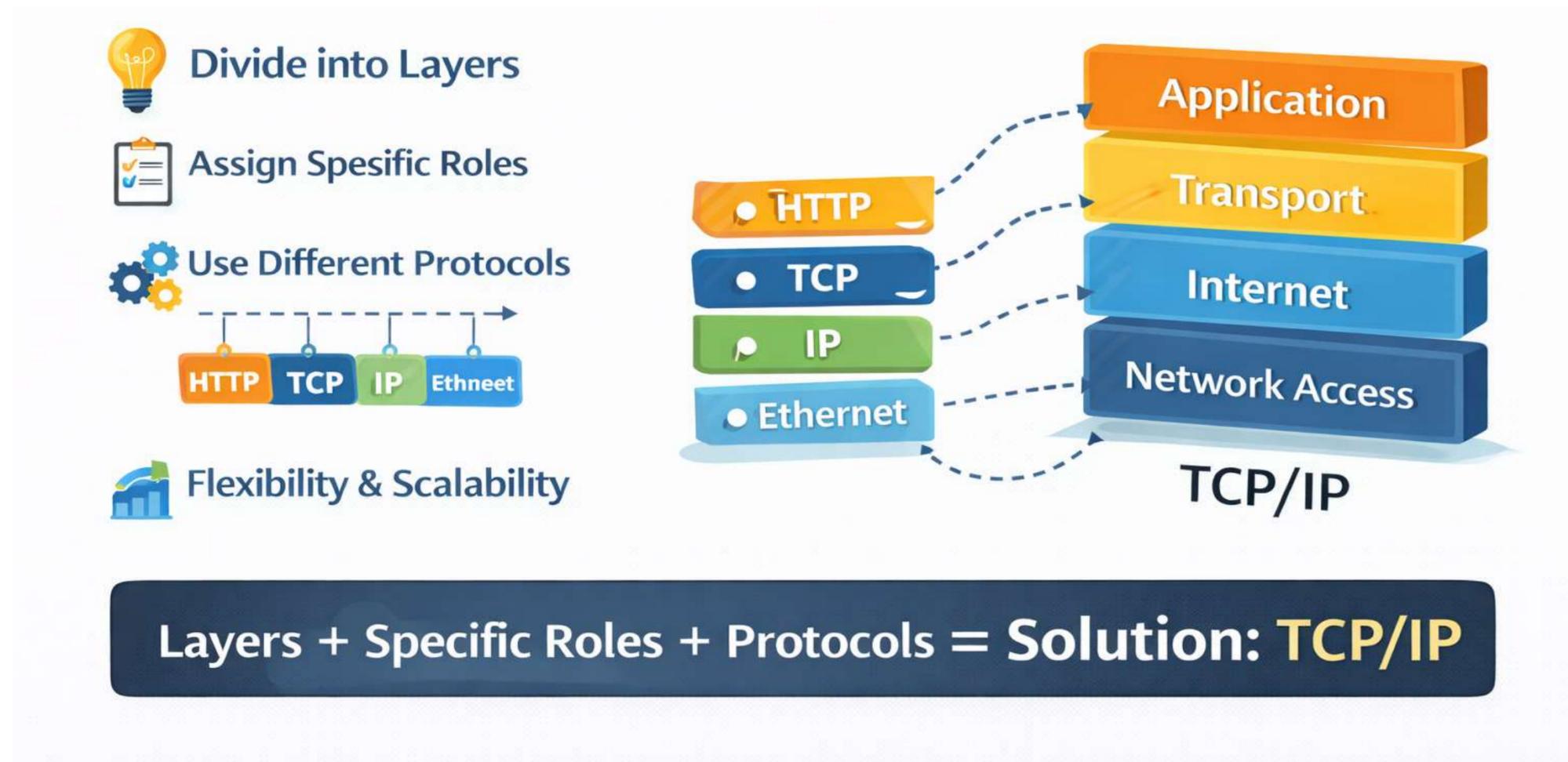
Data could get lost, delayed, or misrouted. Different devices may not understand each other.



Ideate – Designing a Protocol Suite

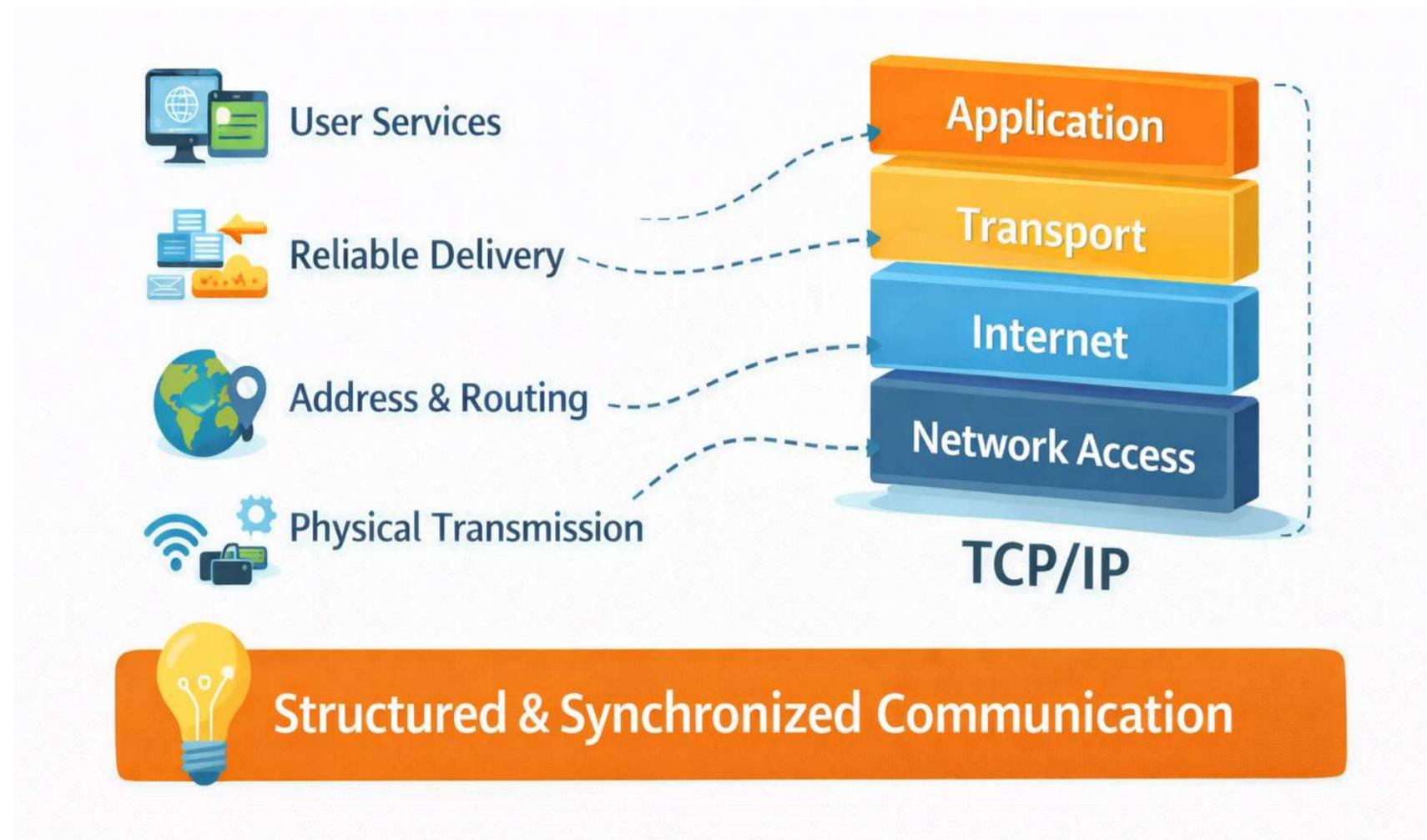
How can we organize communication efficiently?

Break communication into layers: application, transport, internet, and network access. Each layer has a specific role.



Prototype – TCP/IP Layers

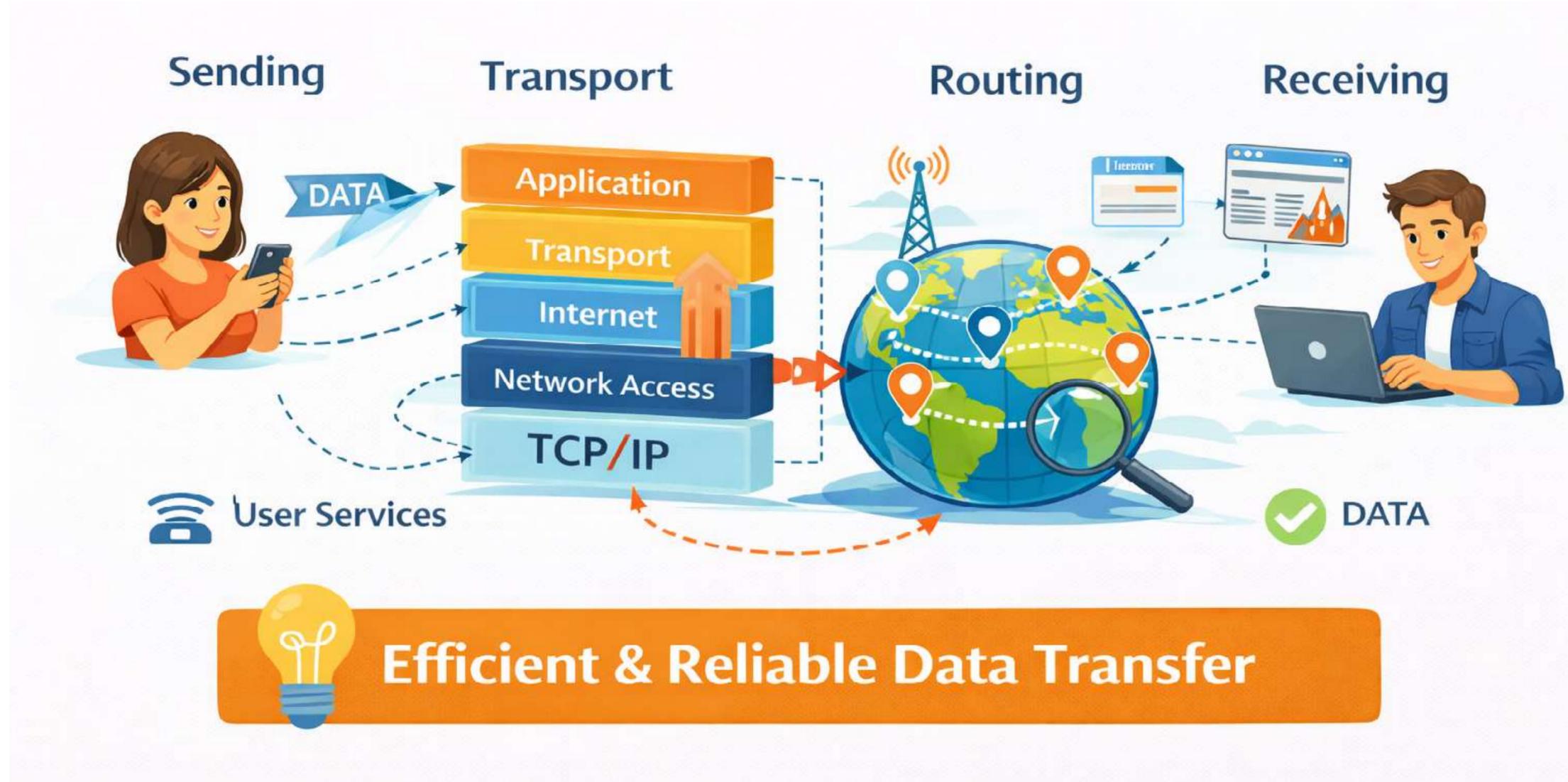
- **Application:** User interaction (Email, Web), **Transport:** Ensures reliable delivery (TCP, UDP), **Internet:** Sends packets across networks (IP), **Network Access:** Hardware communication (Ethernet, Wi-Fi)



Test – How Data Travels

How does a message reach another device?

Data is broken into packets, travels through each layer, and reassembled at the destination.



Real-world Scenario – Internet Communication

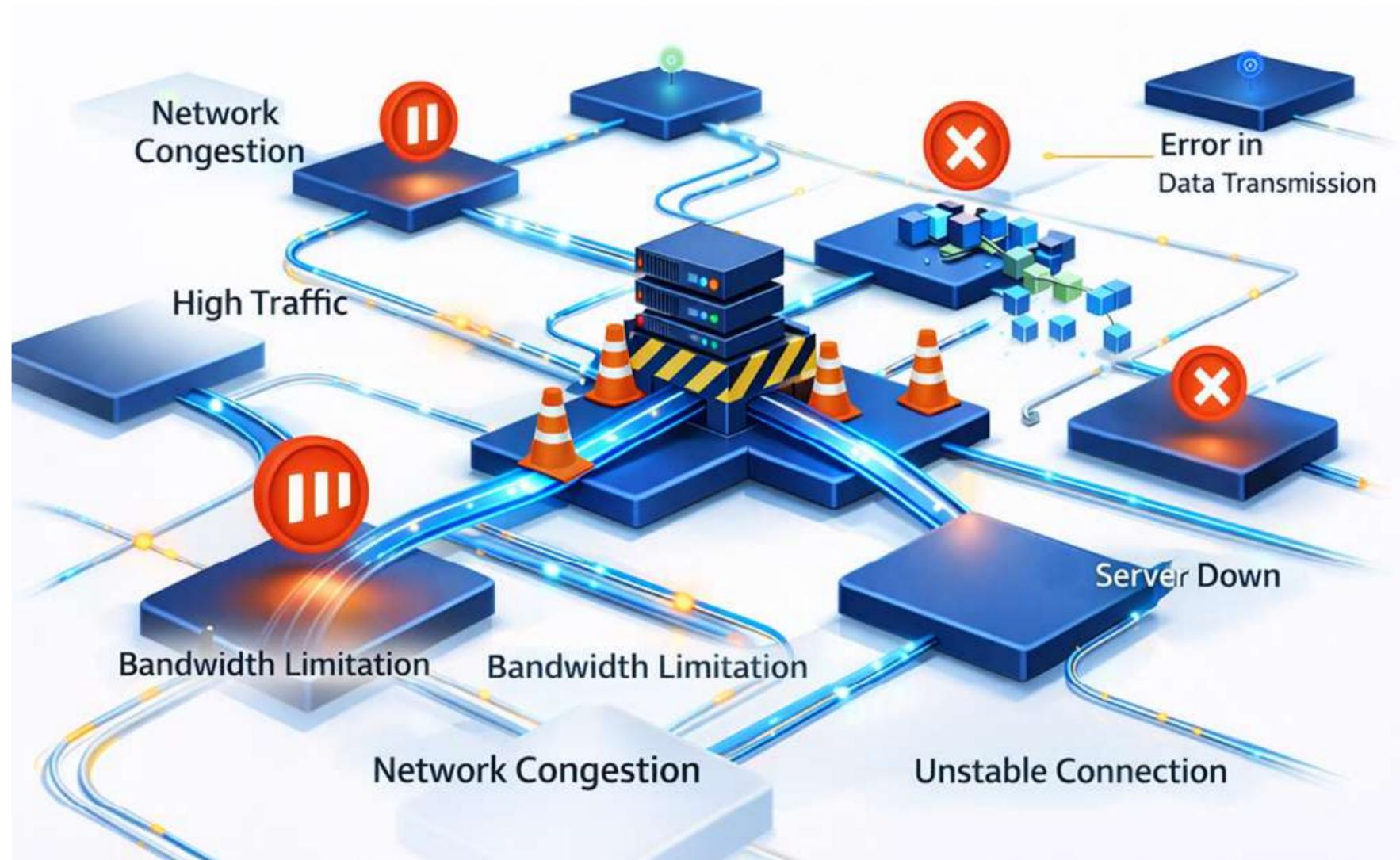
- Email app → TCP (reliable delivery) → IP (routing) → Internet → Recipient app.



Challenges – Network Problems

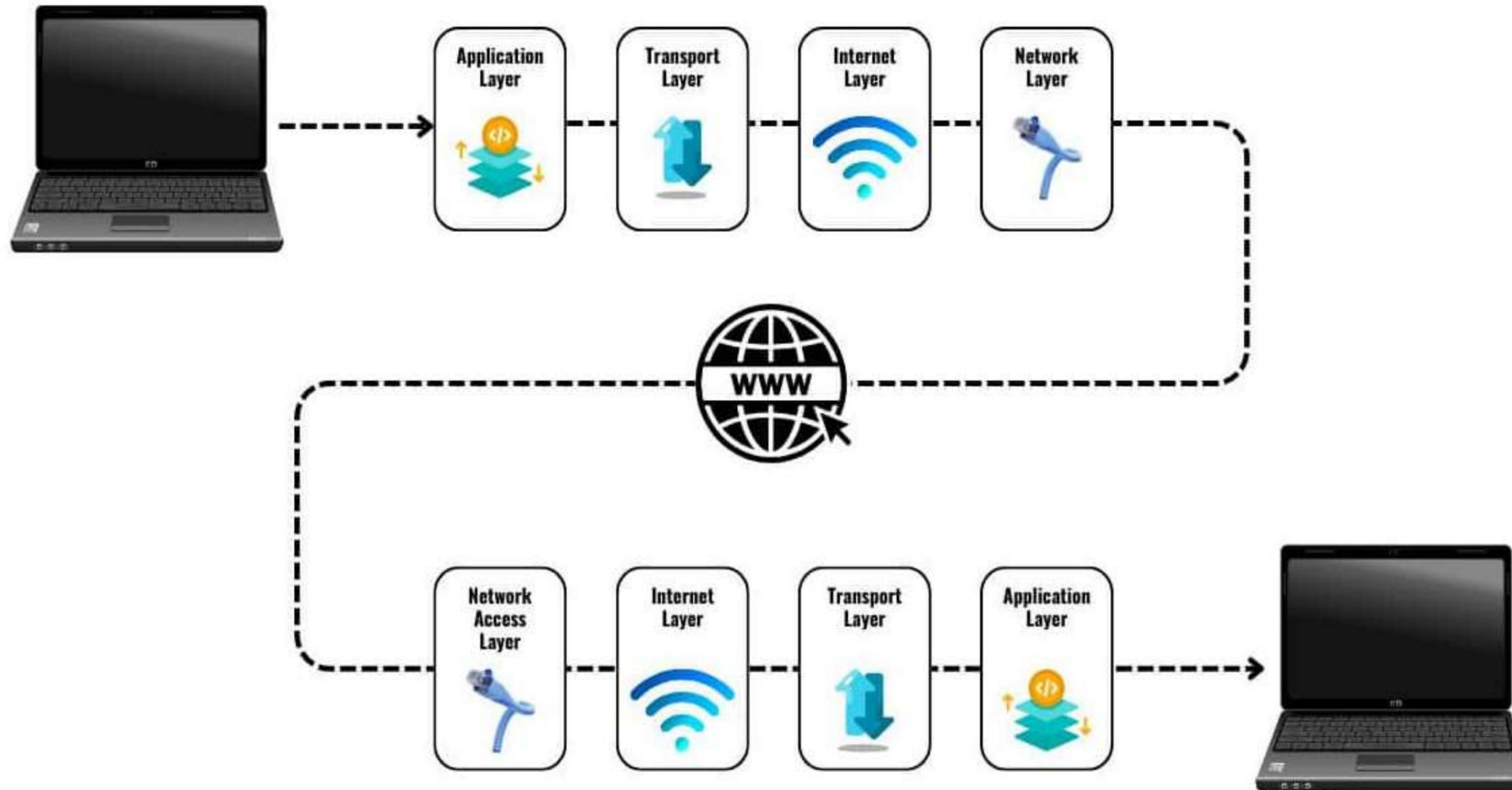
What issues can occur in networks?

Delays, packet loss, congestion, incompatible devices.

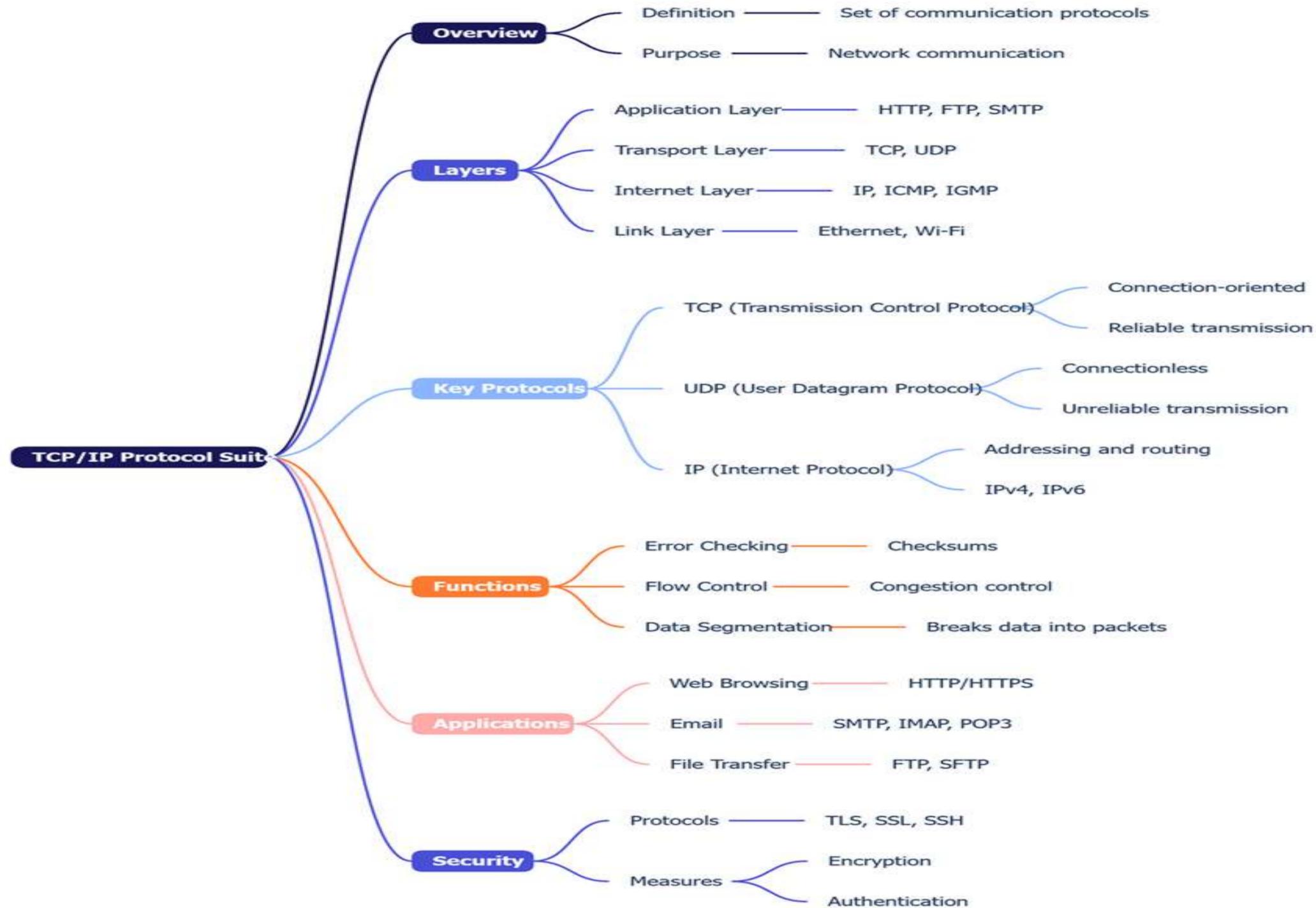


Conclusion – TCP/IP Solves Real Problems

Why is TCP/IP essential?



Mindmap



Thank You