

# 23ITT204 - COMPUTER NETWORK

## UNIT 3 - NETWORK LAYER

### SWITCHING : PACKET SWITCHING

# Packet Switching in the Network Layer: Efficient Data Delivery

Exploring the fundamental mechanism that powers modern internet communication and data transmission across global networks.



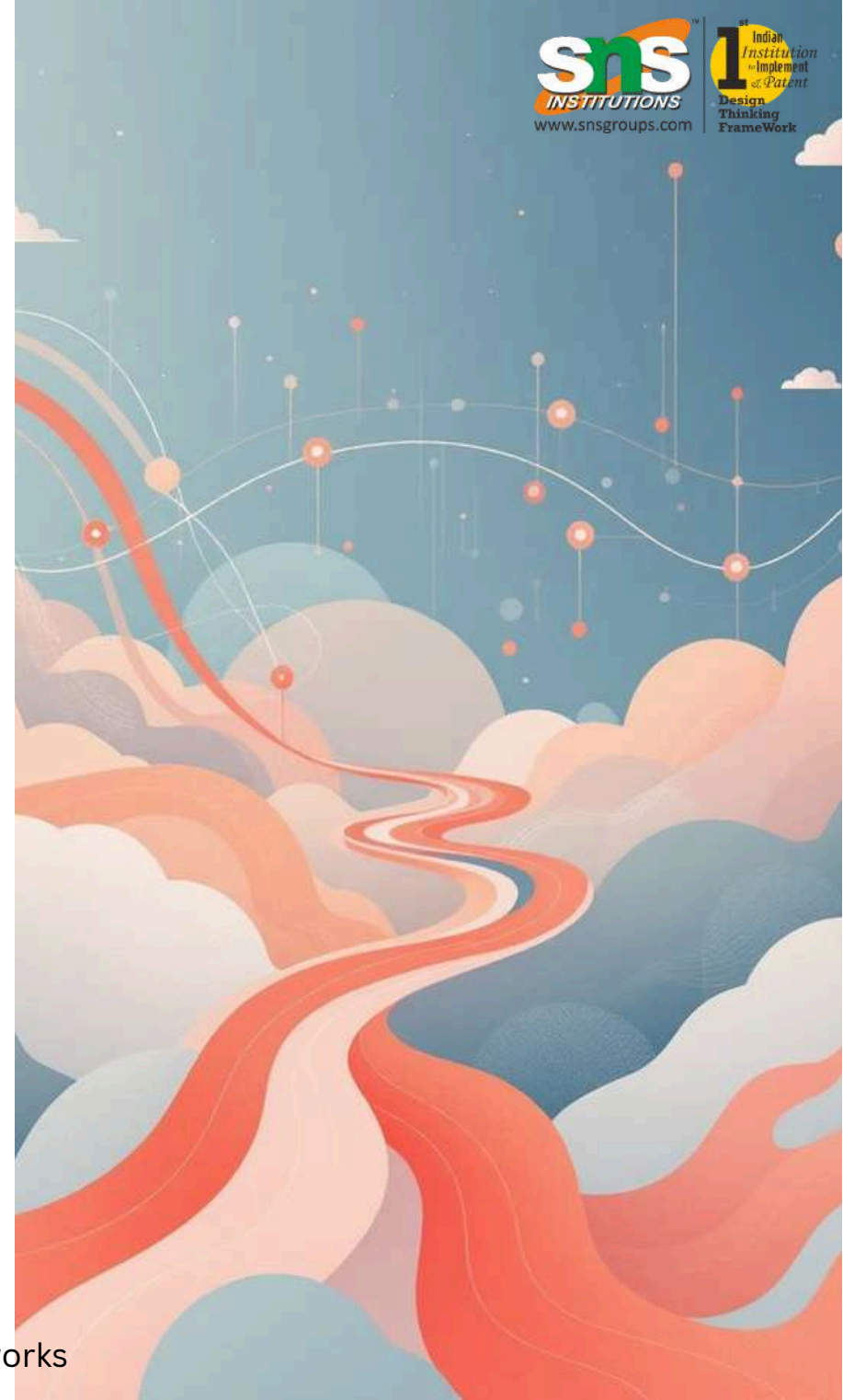
# What is Packet Switching?

Packet switching revolutionizes data transmission by breaking information into small, manageable units called **packets**. Each packet contains a header with control information (source, destination, sequence number) and a payload carrying the actual data.

These packets travel independently through the network using a **store-and-forward** mechanism. Routers receive, temporarily store, and forward packets along optimal paths. Remarkably, packets may take different routes based on network conditions, yet all converge at the destination where they're reassembled into the original message.

## □ Analogy

Think of sending a letter as multiple postcards. Each postcard (packet) may take a different postal route, but they all arrive at the same address to be reassembled in the correct order.



## SWITCHING METHODS

# Types of Packet Switching

## Connection-Oriented(VirtualCircuit)

A logical path is established before data transfer begins, creating a virtual dedicated channel through the network.

- Packets follow the same predetermined route
- Arrive in order using sequence numbers
- Guaranteed delivery and predictable performance
- Examples: X.25, Frame Relay, ATM, MPLS

## Connectionless (Datagram)

Each packet is routed independently without any pre-established path, offering maximum flexibility.

- No setup phase required
- Packets may arrive out of order
- Destination handles reordering and reassembly
- Example: Internet Protocol (IP)

# Why Packet Switching Matters: Advantages & Challenges

## Efficient Resource Use

No dedicated path needed bandwidth shared dynamically among users, maximizing network utilization.

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## Cost-Effective Scalability

Perfect for bursty, diverse traffic patterns without expensive dedicated infrastructure.

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## High Reliability

Fault-tolerant design automatically reroutes packets around failed links, ensuring continuous communication.



## The Challenges

### Out-of-Order Delivery

Packets arriving via different routes require sequence numbers and reassembly logic at the destination.

### Variable Delays

Queuing, processing, and routing introduce unpredictable latency, challenging for real-time applications.

### Increased Complexity

Network nodes must make sophisticated routing decisions dynamically, requiring advanced hardware and algorithms.

Packet switching is the backbone of modern networks, enabling flexible, robust communication that adapts to changing conditions and demands.